



**BRITISH
JUDO**

EVENTS

Tournament Handbook

(August 2020)

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INTRODUCTION

British Judo competitions are licensed by the British Judo Association (BJA), the National Governing Body for judo in Great Britain and the British member of the International Judo Federation (IJF).

A tournament licensing scheme was first introduced in 1979 to regulate and ensure standards for events. This edition of the handbook reflects the changing needs of modern judo at all ages and levels.

This handbook has been designed to be used by all competition organisers, from clubs just starting to organise events through to experienced competition controllers. It also lays down standards and rules which must be adhered to when running BJA licensed events.

The BJA are grateful to all those who have contributed in many ways to the handbook over the years; in particular to Brian Regan and Joe Ekins, who were responsible for the production of the first edition, to Jean McNaughton who did so much to teach, encourage and develop many high quality tournament directors and table officials; and to all of those volunteers who have helped develop and advance the system over the years since.

EVENT STRUCTURE OVERVIEW

A competition or tournament is defined as an event where players have contests adjudicated by a referee and where there are prizes or medals at stake. Randori sessions, friendly contests for practice only and Judo Festivals are not within the definition.

All competitions and festivals need to be licensed by the BJA.

Licensing is simple and easy to do, and Level One events and festivals, are free of charge.

In all cases, the overriding concern must be for the safety, welfare, benefit and enjoyment of the participants.

This handbook is published on the BJA website where it can be freely downloaded and will be updated as changes occur.

EVENT STRUCTURE

LEVELS

The five levels of event refer to the level of players who the event is aimed at and contains important information for coaches and players to help them decide whether the event is appropriate for them. The level also strongly influences the way in which the event is run.

Level One Events (BEGINNER)

Level One events are for beginners as an introduction to contest judo. The emphasis is very much about enjoyment, gaining experience and having a go; winning is not the main objective. Even the most competitive minded player will have at some point worked through this level of event. These events would be for Mon grades up to yellow belt and Kyu grades up to orange belt. Players should generally receive at least three contests. The emphasis should be on introducing them to contest judo and teaching them the etiquette. At under 16, Level One events, all players should receive an award, whether it be a medal or commemorative certificate. There is one exception, which is for a single club only competition, when higher grades may be involved.

Level Two Events (INTERMEDIATE)

Level Two events are for intermediate players of limited experience or players who have had some success at Level One events. These events would be for Mon grades up to green belt or Kyu grades up to blue belt e.g. Minimon and restricted Kyu Grade events. Players should generally receive at least three contests. Not all players will receive medals but organisers should restrict categories to no more than ten players. Any category with more players than this should be subdivided into more categories.

Level Three Events (EXPERIENCED)

Level Three events are targeted at more experienced players.

They provide contest opportunities for recreational players but also allow for development of aspiring elite players. They are generally open events, although event organisers may choose to exclude high level players from entering or have a maximum grade (1st Kyu for seniors is a common example). These events could be for club level higher grades. Some of these events could be age banded.

Examples would include most club and county open events and the British Schools Championships. Players should generally receive a minimum of two contests, although three would be better where possible.

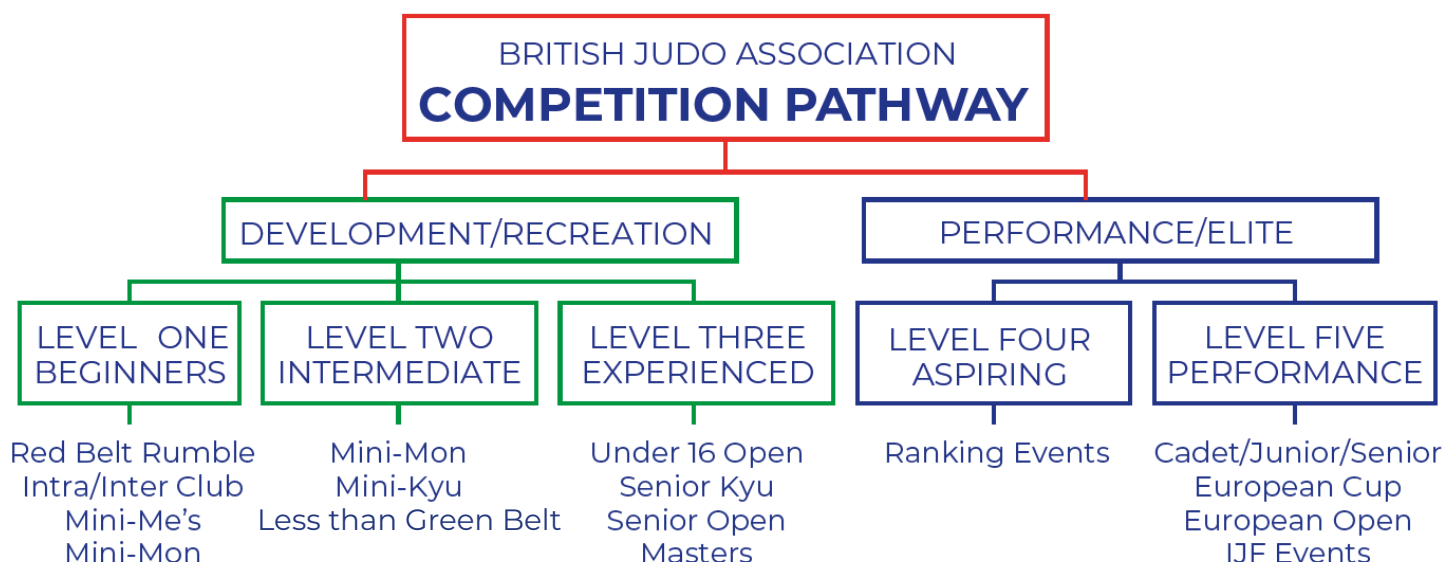
Level Four Events (ASPIRING)

Level Four events are for players aspiring to reach performance level. Club level players can enter these events but should be aware that they will be strong events. All level 4 events would be age banded. There would usually be a minimum entry grade, which may vary according to age. These events will either be National events or National ranking events. (British Masters and British Minors are Level Three due to their recreational and development nature respectively.) Players should generally receive a minimum of two contests.

Level Five Events (PERFORMANCE)

Level Five events are for performance players and would be organised under the auspices of the relevant international body. Examples include the European Cadet Championships, or the Commonwealth Tournament. Entry to most of these events would be by selection process only.

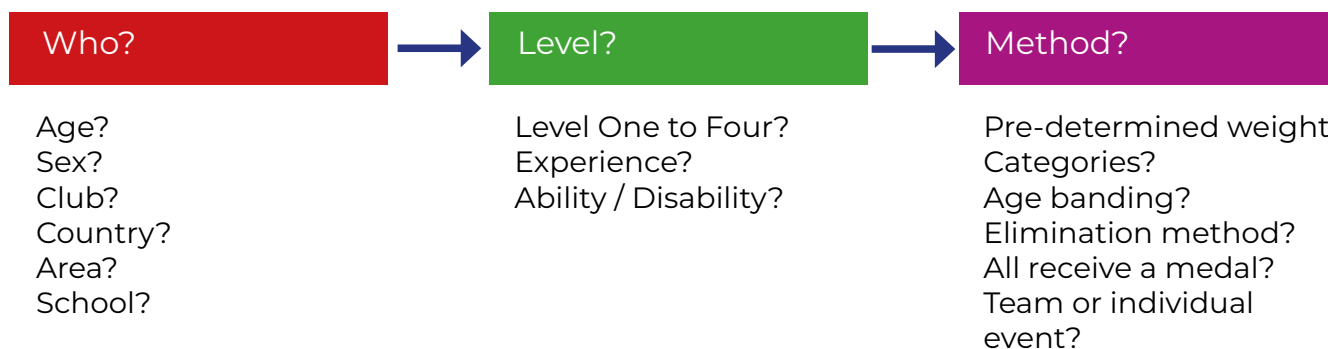
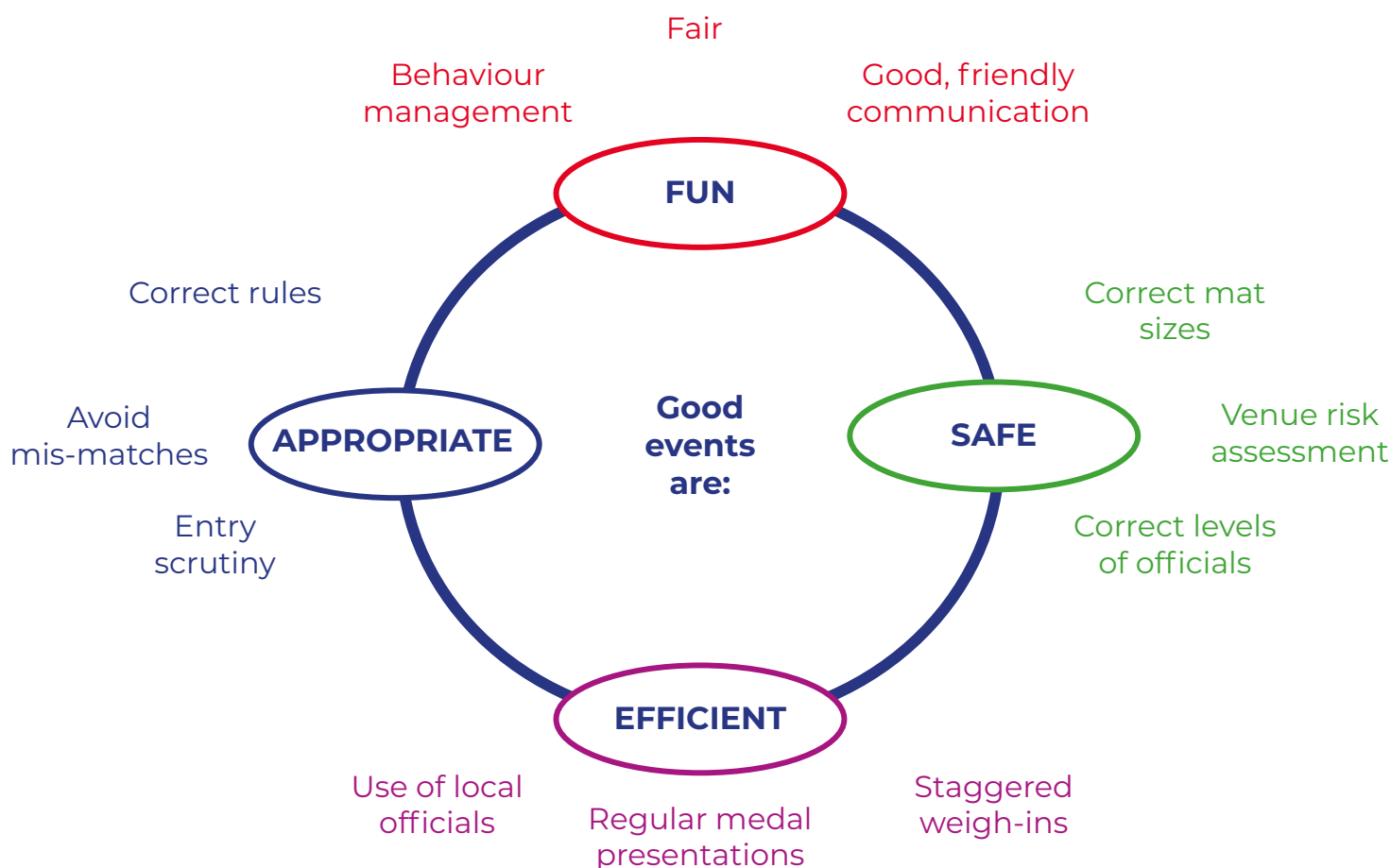
BJA Competition Pathway



- A Level 1 tournament licence is for a ONE mat event only.
- A Level 2 tournament licence is for a TWO mats event only.
- If you have more than this number of mats, you must apply for a higher licence, although the event can still be run under Level One or Two rules. Primarily, because of the greater number of mats, a more experienced Tournament Director and Referee in Charge are needed.

PLANNING AN EVENT

Start by having a clear objective for your event. The best events are those that always keep the players, spectators, coaches and officials in mind.



GOOD EVENTS

The ultimate test of a good event is whether people attend your next event. However, as it may be a bit late by then, here are some good tips, following on from the diagram on the previous page.

INFORMATION AND ENTRY FORM

This should be clear and concise. Coaches prefer to have no more than two pages, so that they can display them on club notice boards. The entry form should include venue details (including the postcode), clear guidance as to the Level or Levels of the event, the categories, how to enter and the cost.

Many events now have an online entry facility. Judo Technologies offers an online entry service and events run using Judo Shiai can also have online entries. There are other online systems as well. (Note however that only Judo Technologies or Judo Shiai are recommended computer systems for running the events themselves.) All Level Four events must be run using one of these two systems.

The entry form should only ask for essential information (including contact details). The more you ask for, the less (accurate) information you are likely to get. Also, entry systems which allow the coach to put their contact details just once and then enter all of their players and pay in one go are more popular than systems which require each player to enter separately.

ENTRY SCRUTINY

Check the entry list before the day in case there are any players who are unlikely to get contests because there is nobody in their category. Contact such players and let them know. Nothing puts people off more than travelling to an event, only to find nobody to fight. They won't come back next year.

WEIGH-IN

Weigh-ins should be staggered to prevent players waiting for long periods before their categories are called. Staggering also prevents long queues of players waiting to weigh in.

INFORMATION

Players, coaches and spectators find information useful, including who is in their category, when it will be on and (with multi-mat events) which mat it is likely to be on.

CONTESTS

Players want to compete; coaches want their players to have plenty of contests. Competitions which offer players lots of contests tend to be very popular. Travelling a long way for two contests rarely goes down well.

MEDAL PRESENTATIONS

At events below National level (and even at some National events), players appreciate getting their medals as soon as possible after their category has finished. That said, a bit of razamataz with a podium and backdrop and a nice, distinctive medal or trophy always go down well. However, dating medals means that you cannot use leftover medals for future events.

SPECTATOR SEATING AND CATERING

Keep the spectators happy by ensuring that they have a seat and a reasonable view of the mats. Good catering is also well received. If you are able to do your catering in-house, this can also raise revenue.

OFFICIALS

There is a balance to be struck between using local officials and bringing them in from afar, and between having very experienced officials and developing new ones for the future. A combination of both usually works best.

Keep officials happy, so that they will come again, by ensuring they get refreshments and a good lunch and are generally looked after, welcomed at start of day and thanked at the end of the day.

GOOD EVENTS

ATMOSPHERE

There are many ways to establish a good atmosphere at the event. Often the Tournament Director and Referee In Charge can set the tone by being friendly, positive and approachable. However, there are other things which can be done as well to make the day enjoyable for all.

Most significantly, the players should always come first. It is not difficult to spot when this ethos is in place. Players, coaches and spectators will forgive many other issues, including late finishes and limited space, if they see that the players are being put first.

POST-EVENT REVIEW

Always review the event afterwards. Even if it was a great success, there may be things to learn and improvements which could be made next year.

AGE STRUCTURE, CONTEST TIMES & WEIGHT CATEGORIES

There are two types of age systems: “Born in the year of” and “Age on the day of the event”.

Masters events can use either, although over time most are moving towards “born in the year of”.

Most senior events use “age on the day of the event”.

For players below those ages, both systems are used, but major events will use the “born in the year of” system whilst more local and recreational events will usually use “age on the day”.

The tables below give contest times and standard weight categories for each age range. However, it is important to consider if your event will have enough entries that all of these categories will be filled. Some events reduce the number of categories by combining lower end or upper end categories, for example by starting with U52 instead of U48. However, you may lose entrants that way, so it is important to consider this carefully. Some events also sub-divide into grade sections; again you need to consider if you have enough potential entries to do this. Many masters events are divided into wider age ranges, e.g. 30-39 years, 40-49 years, in order to ensure enough entries to make reasonable categories. If doing this, it is advisable to avoid using category titles M1, M2 etc as this may confuse.

MASTERS AND SENIORS

Section	Age Range	Gender	Contest Times	Weight Categories (kgs)
Masters	Minimum 30 years of age up to less than 80 years (note: some events may have higher minimum ages.)	Male	M1-M6 and F1-F3: three minutes	60, 66, 73, 81, 90, 100, +100
		Female	M7 and above: 2.5 minutes (plus 1 minute Golden Score)	48, 52, 57, 63, 70, 78, +78
Seniors	14 years of age and above	Male	Four minutes	60, 66, 73, 81, 90, 100, +100
		Female	Four minutes	48, 52, 57, 63, 70, 78, +78

YOUNGER PLAYERS USING “age on the day of the event” system

Section	Age Range	Gender	Contest Times	Weight Categories (kgs)
Under 16	Over 12 and under 16 years of age	Male	Three minutes	38, 42, 46, 50, 55, 60, +66
		Female	Three minutes	40, 44, 48, 52, 57, 63, +63
Under 12	Over 8 and under 12 years (must be a minimum of 8)	Male	Three minutes	27, 30, 34, 38, 42, 46, 50, +50
		Female	Three minutes	28, 32, 36, 40, 44, 48, +48

The index system is often a better system than specific weight categories when using this system.

It is possible to combine U16 and U12 into one section, but great care must be taken to ensure there is not a great age discrepancy (ie more than 3 years) between individual players. For this reason, it is strongly advised to use the index system if combining the age ranges.

YOUNGER PLAYERS USING “born in the year of” system

Section	Age Range	Gender	Contest Times	Weight Categories (kgs)
Juniors	14 years to 19 years old	Male	Four minutes	55, 60, 66, 73, 81, 90, 100, +100
		Female	Four minutes	44, 48, 52, 57, 63, 70, 78, +78
Cadets	14 years to 16 years old	Male	Four minutes	42, 46, 50, 55, 60, 66, 73, 81, 90, +90
		Female	Four minutes	40, 44, 48, 52, 57, 63, 70, +70
Pre-Cadets	12 to 13 years old	Male	Three minutes	34, 38, 42, 46, 50, 55, 60, 66, 73, +73
		Female	Three minutes	32, 36, 40, 44, 48, 52, 57, 63, 70, +70
Minors	8 to 11 years old This category is often subdivided into 8-9 years and 10-11 years	Male	Three minutes	27, 30, 34, 38, 42, 46, 50, +50
		Female	Three minutes	28, 32, 36, 40, 44, 48, +48

The age range in the “Born in the year of” system is not exact. The situation is as follows:

Internationally, the age ranges change on January 1st. For example, in 2020 the Cadet age band is for players born in the years 2003-2005. This means that these players would be between the ages of 14 and 16 on January 1st. However, players aged 16 will therefore turn 17 during the year and yet will still be classed as cadets and so eligible to enter these events. “14 years to 16 years old” therefore refers to their age on January 1st.

However, in Britain, we change the age bands on September 1st. So in this example, players born in 2006 would become cadets from September 1st even though they might still be 13 years old at that time.

Cadet rules always allow strangles and armlocks, so it is highly recommended that a minimum grade of green belt is required for a cadet event.

The British Minors Championships uses a two-year age band, so is for players aged 10-11 (but see notes above). For other Minors events, however, it is acceptable to allow 8-9 years to enter, although it is also acceptable to have a separate 8-9 years age band. In both cases, players MUST be a minimum of 8 years of age to enter the event: players under the age of 8 cannot compete in competitions. Care must be taken to make this clear on the entry form and to check ages at weigh-in.

Players under 8 years of age cannot compete in competitions but can participate in Judo Festivals.

British Schools and Regional Schools events

These events use a different system based on school years. Mostly, they use two-Year bands, usually: Years 4 and 5 (not British Schools), Years 6 and 7, Years 8 and 9, Years 10 and 11, Years 12 and 13.

As Years 10 and 11 parallel the Cadet Age band, strangles and armlocks are allowed here and Years 12 / 13. Regional Schools events usually combine Years 10-13, as otherwise they do not get sufficient entries to run meaningful categories. They also sometimes combine Years 4 / 5 with 6 / 7 for the same reason.

REQUIREMENTS

REQUIREMENTS FOR BJA TOURNAMENTS

This section sets out the requirements for a BJA licensed tournament and the procedure for applying for a licence.

ALL competitors need to hold full BJA (or affiliate) membership.

The minimum standards for all levels of competition are set out in the table below.

Referee levels and numbers are the responsibility of the Referee in Charge (RiC) in accordance with the guidelines laid down by the NRC. The number of officials and referees is to be decided by the RiC and Tournament Director - allowing sufficient time for breaks.

Mat sizes shown in the table are minimum mat sizes and increase with the level of competition. Unless otherwise stated the surrounding safety area is always 3 metres and the adjoining safety area 4 metres. There must be a free zone (nothing and nobody in it) of at least 0.5 metres all around the competition area.

Waiting times before and after competing should be kept to a minimum. The use of staggered weigh-ins and regular medal presentations can facilitate this.

The level of the event should be displayed clearly on the competition information / entry form, as should the use of any technical restrictions and ranking / point scoring status of the event.

A competition may have different sections. However, each competition needs to focus on attracting, and providing a positive experience, for each defined group of players.

If sections are different, the levels must be displayed clearly on the competition information / entry form and the competition licenced to the highest level catered for.

IMPORTANT: if a competition organiser needs two mat areas for an event catering for Level One players, they will need to have a Level Two tournament licence and satisfy the requirements for a Level Two event. For three or more mat areas, they will need to have a Level Three tournament licence and satisfy the requirements for a Level Three event.

Therefore, if an event has two mat areas, it must have at least a Level Two tournament licence, and if three or more mats, a minimum Level Three tournament licence.

Event Level	Level One	Level Two	Level Three	Level Four (Ranking / National Events)
Category of Event	Development / Recreational			Performance / Elite
Participant Level	Beginners	Intermediate	Experienced	Aspiring
Competition Type	Red Belt Rumble Intra / Inter Club Mini-Me's Mini-Mon	Mini-Mon Low Grade Kyu Green belt and under events	Under 16 Open Senior Kyu Senior Open (non-ranking) Masters Area Opens (non-ranking) British Minors British Schools British Masters	Home Nation Area Opens (Ranking) British Pre-Cadets, Cadets British Juniors, Seniors Any other ranking event
Competition Format (Recommended)	Pools Only (Everyone receives a medal)	Twin pools into crossover (or single pools where numbers dictate)	•Compound knockout •Pools into knockout & simple repechage •Pools Throughout	•Compound knockout •Pools into knockout & simple repechage •Pools Throughout
Maximum Contest Areas	One	Two	Any Number	Any number
Maximum entries (Per Contest Area)	75 athletes per mat per day (50 if Tournament Director is a Level Two Coach)	75 athletes per mat per day	75 athletes per mat per day	75 athletes per mat per day
Tournament Director (Minimum Qualification)	Level Two Coach or Contest Recorder (CR)	Contest Recorder (CR)	Senior Recorder (SR)	Competition Controller (CC) or Provisional Competition Controller (PCC)
Referee in Charge (Minimum Qualification)	Refer to British Judo Refereeing Handbook			
Referees (Minimum Per Contest Area)	Refer to British Judo Refereeing Handbook			
Technical Officials (Minimum Per Contest Area)	One	Two – One must be a CR or above	Two – One CR or above plus One TK or above	Two – Two CRs or above
Medical Requirements	One first aider per mat area Plus cover for breaks and lunch.	One first aider per mat area Plus cover for breaks and lunch.	One first aider per mat area Plus cover for breaks and lunch.	One first aider per mat area Plus cover for breaks and lunch. One doctor or physiotherapist (per event). One medical station (per event).
Promotion Point Scoring	No	No	No if TD is SR Yes if TD is PCC or above	Yes (except British Pre-Cadets)
Competition Area (Minimum Sizes)	Club mat area - (Contact BJA if smaller than 5m x 5m contest area & 3m safety area) 6m x 6m minimum for adults	U16: 5m x 5m contest area +16: 6m x 6m 3m safety area, 4m adjoining safety area	6m x 6m contest area (minimum for adult competitions) 3m safety area, 4m adjoining safety area	7m x 7m contest area 3m outside safety area 4m adjoining safety area
Tournament Licence (per day)	-	£12	£24	£36

Event Level	Level One	Level Two	Level Three	Level Four (Ranking / National Events)
Category of event	Development / Recreational			Performance / Elite
Participant level	Beginners	Intermediate	Experienced	Aspiring
Suggested Rules	Modified IJF - Technical Restrictions	Modified IJF - Technical Restrictions	Modified IJF - Technical Restrictions	Performance rules for Junior and Senior British Championships
CARE system	Not Required	Not Required	Desirable (Strongly Preferred)	One camera mandatory and two preferred
Judges	Refer to British Judo Refereeing Handbook			
Medical	Medical attention will not automatically result in kiken-gachi	Medical attention will not automatically result in kiken-gachi	Medical attention will not automatically result in kiken-gachi	IJF Contest Rules Apply
Matside Coaching	Allowed throughout the duration of the contest	Allowed throughout the duration of the contest	Allowed throughout the duration of the contest	Allowed only during mate
Weigh-In	Pre Cadet: Trousers Cadet: Trousers Junior: Trousers or Underwear* Senior: Trousers or No clothing* *State on entry form which option	Pre Cadet: Trousers Cadet: Trousers Junior: Trousers or Underwear* Senior: Trousers or No clothing* *State on entry form which option	Pre Cadet: Trousers Cadet: Trousers Junior: Trousers or Underwear* Senior: Trousers or No clothing* *State on entry form which option	Pre Cadet: Trousers Cadet: Trousers Junior: Trousers or Underwear* Senior: No clothing *State on entry form which option

- Technical Restrictions should be used in all categories which are EXCLUSIVELY for players under 12 years or, or categories where players are under 16 years and yellow belt and below.

REQUIREMENTS

Applying For A Tournament Licence

All competitions and Festivals need to be licensed by the BJA.

It is highly recommended that you check your proposed date with the Area Secretary or Home Country Secretary. You are advised to do everything you can to avoid clashes with events which may affect yours, both inside and outside your area. Remember that it is not just players but officials who you may be short of in the event of a clash.

1. Book the event calendar slot.

It is advised not to advertise the competition until confirmation from the BJA Events Officer that the date has been cleared. Book the event calendar slot by clicking here or visiting <https://www.britishjudo.org.uk/my-judo/competition-organisation/competition-booking-form>

2. The BJA can provide **access to volunteers** in your area who can help run the tournament.

The event will have a provisional listing on the Calendar Planner.

3. Apply for a Tournament Licence.

A Tournament Licence is granted once an application has been validated against all requirements. A Tournament Licence application can be made by clicking here or visiting <https://www.britishjudo.org.uk/my-judo/competition-organisation/tournament-license-application-form>

4. Once approved, **the BJA will issue the Tournament Licence** to the Tournament Director. The event will have a fixed listing on the BJA calendar.

5. When the tournament has finished, any exceptions or notes need to be recorded on the Tournament Return which needs to be signed by the Tournament Director and the Referee in Charge.

All documents, including the following should be returned to the BJA Head Office:

- Completed Tournament Return,
- Referees' and Technical Officials' Log Sheets,
- Completed pool sheets and knockout tables,
- Results Summary,
- Dan Grade Promotion Points log table (if necessary),
- Behavioural and Safeguarding Reports.

All tournament incidents must be reported by the Tournament Director directly to the BJA insurers at Howdens - the website can be accessed at <http://www.ps-judo.com/report-incident>

COMPETITION NAMING PROTOCOL

When incorporating a county / region / area name then permission must be gained from the relevant county / area secretary. The name of the area in the event should not be used without written permission from the Area Committee.

To use the following titles, permission must be sought from the following bodies:

Title	National Governing Body	Website
British	British Judo Association	www.britishjudo.org.uk
England	British Judo Association	www.britishjudo.org.uk
Northern Ireland	Northern Ireland Judo Federation	www.nijudo.com
Scotland	Judo Scotland	www.judoscotland.com
Wales	Welsh Judo Association	www.welshjudo.com
Great Britain	British Judo Association	www.britishjudo.org.uk
United Kingdom	British Judo Association	www.britishjudo.org.uk
International	British Judo Association	www.britishjudo.org.uk

PERSONNEL

The following roles / positions need to be assigned at each competition:

The **Competition Organiser** is the main contact for the administration of the event as a whole. They will coordinate the receiving and collating of entries and entry fees, the booking of the venue, arranging the medical, technical officials and referees and organising catering if required.

The **Tournament Director (TD)** is responsible to the British Judo Association for the successful running and administration of an event. The qualification needed to be the TD is dependent on the Level of the event. The event must reach the minimum required standards laid down by the Tournament Handbook. The TD is responsible for the return of all the required tournament paperwork. It is preferred that this is done electronically.

The **Referee in Charge (RiC)** is responsible for all aspects of refereeing / referees. The qualification required to be the RiC is dependent on the Level of the event.

Medical / First Aid

Qualification and manning levels depend on the level of event and the number of competition areas used.

Duty of Care

Ultimately the Tournament Director and the Referee in Charge have a duty of care to all players, officials and spectators at the event.

Wherever possible, the control table where the TD is based should be on the arena floor.

SAFEGUARDING

Age Restrictions

- Competitions for players aged under 8 years old are not permitted by the BJA.
- Under 18 open competitions eg. 8 years to 17 years are not permitted. Some form of age banding is required. (it is usually best to make the cut-off age 14 so that strangles and armlocks can be allowed.)

Shime-waza (strangles) or Kansetsu-waza (armlocks)

- Categories which could include players under 14 years on the day of the event cannot allow either strangles or armlocks.
- Categories solely for cadets (recommended minimum grade of green belt), juniors or seniors must allow strangles and armlocks.

There is a single exception to the minimum age of 14, which is where the age bands for cadets change in September and a player moving into that age band for the first time has not yet reached the age of 14. It is therefore strongly recommended that any cadet categories in events between September and December should have a minimum grade of green belt.

Weight Categories

At the extreme light weight and extreme heavy weight ends, try to ensure that there is not too much percentage weight difference between players. Around 10% of body weight is a reasonable guide, but only a guide: sometimes a wider range is the only way to proceed. It is important to try to cater for players of extreme weights, they will find the same problems at many events. Also, we don't want to turn anybody away from an event unless we absolutely have to.

When combining weight categories, or where there is a player that is extremely light or heavy, consult with the coaches of the lighter players concerned, or the players themselves (or parents if young players) if the coaches are not available.

REQUIREMENTS

WEIGH-INS

Where players weigh in wearing judogi trousers and (where appropriate) t-shirts, the weigh-in should be open. Where players weigh in wearing underwear or less, the weigh-in must be closed.

Open Weigh In

The weigh-in must be conducted in an open environment where the scales, players, officials and parents can be openly seen. There is a need to keep the weigh-in area controlled and clear. Players must not get changed into their judogi trousers and / or t-shirts in the weigh-in area; they must use the changing rooms.

All players in Cadet age band and younger **MUST** weigh in wearing contest-legal judogi trousers, and t-shirt where appropriate. At Level 1 to 3 events for Juniors, Seniors and Masters, where the organisers do not have a closed area available, an open weigh-in can be used and allowances given.

Male players should receive a 0.5 kg weight allowance for judogi trousers. Female players should receive a 0.6 kg weight allowance for judogi trousers and t-shirt. If the event is for seniors, organisers should consider giving a 0.8 kg allowance, as adult judogi trousers are heavier than children's trousers, but care must be taken to be consistent if cadet players who received 0.5 kg allowance are also competing at senior level.

Young boys may be sensitive about appearing bare-chested and therefore organisers of Levels 1 to 3 events should allow them to weigh in wearing t-shirts and giving 0.6 kg allowance.

With players of cadet age and below, it is highly desirable to allow a parent or coach to accompany the player at weigh-in. Apart from safeguarding, this usually speeds up the weigh-in process, as the parent often organises the player and remembers to pick up their licence and socks afterwards!

Closed Weigh In

The weigh-ins must be conducted in a closed environment and there must be a minimum of two officials of the same gender as the players present. For Junior events, players should wear underwear and receive a 0.1kg allowance.

Senior and Masters events, players can weigh in without clothing and with no allowance. However, organisers could consider using the underwear allowance instead.

Mixed Age Weigh-in

It is not desirable that children are present where adults are weighing in unclothed, even if all are of the same gender. Therefore, weigh-ins must be staggered to separate these age bands.

BJA Suggestion

The easiest weigh-in to do is the open one. The BJA suggests that the open weigh-in method is used for all Level 1 and 2 events and all Level Three events except British Masters.

Sweating Off

The BJA prohibits players entering Minor, Pre-Cadet and Cadet events from sweating off. If such players are seen sweating off at events by Competition Organisers or officials, they should be asked to go straight to the scales and weigh in and will have to fight at the weight they are when they step on the scales. A toilet visit should be allowed but players should not be allowed to continue to sweat off. If the player refuses to go to the scales, they will be withdrawn from the competition.

Weight Changes

It is mandatory at all BJA licensed events that players must be allowed to change weight categories without financial penalty.

WEIGH INS *Continued*

At events below National level, players can change weight category when they weigh in. At National events, the protocol is that players must declare a weight change when they register, i.e. when they produce their licence and get a weigh-in card. If event organisers of National events wish to use this protocol, it must be clearly stated on the entry form and the organisers must provide test scales, calibrated and regularly checked to ensure they are weighing exactly the same as the official scales. These test scales must be located where players can strip off to the degree allowed at the weigh-in.

Protocols

Competition organisers should make provision for enough staff to be available at weigh-ins so that officials do not find themselves having to manage players alone.

Except in cases of emergencies, the use of mobile phones or any device with photographic capability is completely prohibited at all weigh-ins. Competition organisers should ensure signage is visible around the weigh-in area which makes this policy clear.

REQUIREMENTS

CONTEST GUIDE

Roll Call

Before starting the first contest of any category, in the absence of a Judogi Control system (which most events do not have), it should be the standard practice for Tournament Officials to conduct a roll call at the mat of all competitors due to compete at the category, in case any competitor is not aware that their category is about to start and, if appropriate, to establish a 'holding area'.

Technical Restrictions

Technical Restrictions prohibit the performing of certain actions in low-level judo. All categories that are exclusively for Minors (under 12 years of age) or school years 7 and younger, or where all players are under 16 years and yellow belt and below, must use BJA Technical Restrictions. See the BJA Amendments to IJF Contest Rules

The Technical Restrictions prohibit certain actions during contests in order to promote better judo development at a young age or low level and to enhance the safety of players at these levels.

Decision at end of contest and Golden Score

Where BJA Technical Restrictions are in use, if scores are level at the end of the contest but there is a difference in penalties, the contest is decided according to those penalties (and recorded as a win by 1 point). If both scores and penalties are equal then the contest goes into Golden Score. A single penalty or score given during Golden Score will terminate the contest.

Where BJA Technical Restrictions are in use, Golden Score is three minutes and follows immediately after normal contest time. If scores and penalties are level at the end of that time, the referees will make a decision and award the contest to one player.

Rest Periods between contests

At all British Judo events, competitors are entitled to a rest period between contests of at least six minutes. However, at International events (Level Five events) the rest period is ten minutes.

Fusen-Gachi (Non-Appearance)

The time allocated for non-appearance of a competitor is three minutes. The player should be called to come to the mat over the PA system every minute until the three minutes has lapsed. However, at International events (Level Five events) the time is 30 seconds.

Hansoku-Make (Disqualification)

If any contestant receives a direct Hansoku-make, they will normally be disqualified from that contest only. However, if the referees decide that an action which was penalised by direct Hansoku-make was "against the spirit of judo", they will recommend to the Tournament Director that the offending player should not be allowed to continue in the competition.

In all instances, the final decision to disqualify any player from the remainder of the competition will be made by the Tournament Director on recommendation from the Referee in Charge.

Footwear

In the interests of health and safety, Tournament Officials should ensure that all competitors wear footwear (shoes, slippers or zori, not just socks) when not on the mat, and ensure there is no footwear on the mat.

COMPETITION LEVELS

LEVEL ONE TOURNAMENTS

This section sets out what is expected at a Level One Tournament. For a full specification of a Level One Tournament, see Requirements Section.

Ideally all players will be introduced to competition at their own club with their club coaches. A familiar environment with familiar people makes for a more positive experience.

In only rare circumstances would a Tournament Licence be issued for a Level One Tournament catering for players of a higher standard (an example being a closed club competition).

Recommended Method of Elimination

For the most positive introduction to competitive judo, it is recommended that each player receives a minimum of three contests. This can be achieved using single pools of four or above. Everyone who competes should receive a medal or award of some kind, this can be achieved by using multiple bronze medals or a separate participation medal / award.

The best way to do this is to use the index method.

The index method:

Every player is weighed, and each player's age, grade and weight are combined to form an index number. The players are listed in the order of their index number and then grouped together to form categories of usually four or five competitors. See the table below:

	Weight	Grade	Age	Index No	
Dylan	24	7	9	40	Group 1 (Run this group twice - see next page)
Peter	25	7	8	40	
Mohamed	26	6	9	41	
John	30	8	10	48	Group 2
Bill	32	7	9	48	
Andrew	33	6	10	49	
Prittish	33	7	12	52	
Luke	42	4	9	55	Group 3
Sam	40	9	11	60	
Rhys	39	10	11	60	
Ben	45	7	10	62	
Robin	45	8	9	62	

All groups should be evaluated before starting, to make sure that they are fair and safe.

COMPETITION LEVELS

LEVEL ONE TOURNAMENTS Continued

A key tool here is the sizes of the groups: for example, it would not have been wise in the example above to make Group 1 a group of four players, because of the gap in index between John and the others. However, where a group of three players is the only option because of weight, age or other considerations, the pool can be fought twice, with the medals awarded for the results of the first set of contests and the second set of contests being for extra experience. (It should be made clear to the players before the start that the first round is the one which counts for medals.) Where there are only two players in a category, a 'best of three' system should be used. This way, all players get at least three contests. However, in a best of three, if after the first two contests the score is 2-0, the players or coaches should be consulted as to whether they want to do the third contest. If they do, they should be allowed to, even if it does not affect the final result.

Venue:

The venue for Level One tournaments would ideally be the club practice venue or a local community / village hall which would hold one mat area of a minimum size of 5x5m for players under 16 and 6x6m for senior players, in each case with 3m surrounding safety area. If your club venue cannot accommodate a total mat area of 11x11m for U16 players or 12x12m for senior players, please contact the Events Officer at Head Office to discuss any potential options and assess the risks associated with a smaller mat area. A competition on more than one mat area has a higher level of minimum standard that needs to be satisfied and a higher level of tournament licence applied and paid for.

While a designated warm-up area is not mandatory, it is advisable to either have such an area or allow time between categories on the contest area for warm-up.

Do not accept more entries than you should. Overcrowded venues, long waits for contests and late finishes make for a negative experience.

Personnel

Technical Officials:

At a minimum, the Tournament Director (TD) must hold the BJA Level 2 Coach award or the BJA Contest Recorder award. Ideally the TD would hold a higher technical official award such as Senior Recorder, or have a person with that level of qualification on hand to advise. If the TD is a Level 2 Coach, the maximum number of entries permitted is a total of 50 players. Ideally the staff at the technical officials table would all be qualified technical officials, however the staff used can be unqualified volunteers. These events are good opportunities for new officials to gain experience, especially if experienced officials are available to support and mentor them.

There should be enough volunteers so they can have breaks, allowing the competition to flow. Overworked officials will not come again.

Referees:

At a minimum, the Referee in Charge (RiC) must hold the BJA Level 2 Coach award or the BJA 'C' Referee award and be a different person from the TD.

Ideally all the staff supervising the contests on the mat would be qualified referees, however, coaches would suffice. Inexperienced Referees of all levels can be used at any Level One event for under 16 year olds with no strangles or armlocks, in any combination, but must be supervised by a BJA 'C' Referee. These events are ideal to introduce and mentor new referees with appropriate supervision.

Medical staff:

As all Level Two coaches are first aid trained, it is acceptable for these coaches to act as medical personnel at Level One events. However, it is advisable to ensure that the medical person does not have a dual role if at all possible.

COMPETITION LEVELS

LEVEL ONE TOURNAMENTS Continued

Ensure there is cover to allow them to take breaks and lunch. Qualified first aiders MUST be BJA members (volunteer membership is sufficient) in order to be covered by BJA insurance. If using an outside agency such as St John's, they will have their own full insurance.

Weigh-in official:

If there is a weigh-in at the event, a volunteer is needed to check each player's membership and record their weight. The weigh-in official does not have to be a qualified referee, coach or table official.

See the 'Requirements' section for further information.

Volunteers

All volunteers working at the event should be BJA members in order to be covered by BJA insurance. Volunteer membership is free – contact Head Office Membership Team for details.

Paperwork

It is accepted that if unqualified volunteers are used as technical officials, results recorded may not follow the convention, for example, by using 'W' or "WIN" instead of standard legends. That said, getting them into the habit of using standard legends is preferable where possible.

Dates

There will be no calendar restrictions on this level of event, but organisers should work with their local clubs and other tournament organisers to ensure there are no clashes. It is advisable to consult the Area or Home Country Secretary when fixing the date of the event.

The calendar slot should be booked at least one month before the event.

COMPETITION LEVELS

LEVEL TWO TOURNAMENTS

Recommended Level of player catered for Level Two events are designed for players who have had experience at Level One events but are still comparatively inexperienced. Steps should be taken by organisers to ensure that very experienced players do not enter Level Two events.

Recommended System

Again, the index system is ideal here. As well as allowing control of the size of categories, it discourages any form of weight control for young players.

However, in contrast to Level One, not all players at Level Two events would normally receive medals, so that they are now “weaned off” this as they progress. To do this, where numbers allow, players can be sorted into groups of 6-10 and placed in twin pools with a crossover to semi-final and final, the losing semi-finalists gaining bronze.

Where such a size group would include too wide a range of weights or ages, single final pools can be used. Six players in a category could be a single pool (with four medals awarded), or if time does not allow that, use twin pools of three but give the player from each pool who does not progress an extra contest against the equivalent player from the other pool. This way, each player will again receive at least three contests.

Organisers may choose to use the single pool and medals for all system as Level One events, if they feel it is appropriate for the players.

If weight categories are used, these should be combined or split to achieve groups of appropriate size.

Venue

The venue for Level Two tournaments would ideally be a large club practice venue or a local school or community / village hall which would hold one or two mat areas of a minimum size of 5x5m for U16 and 6x6m for seniors, with 3m surrounding safety area in each case and 4m safety area between two contest areas.

If the venue cannot accommodate a mat area of this size, contact the Events Officer at Head Office to discuss any potential options and assess the risks associated with a smaller mat area.

If you would like to hold more than two mat areas, the higher level of minimum standards needs to be satisfied and a higher level of tournament licence applied and paid for.

While a designated warm-up area is not mandatory, it is advisable to either have such an area or allow time between categories on the contest area for warm-up.

Do not accept more entries than you should. Overcrowded venues, long waits for contests and late finishes make for a negative experience.

Personnel

Technical Officials:

At a minimum, the Tournament Director (TD) must hold the BJA Contest Recorder award and ideally the Contest Recorder should have run two licensed Level One events before running a Level Two event. Ideally the TD would hold a higher technical official award such as Senior Recorder or have access to advice from such an official at the event. One official at the technical officials table must hold the BJA Contest Recorder award, the other staff used can be unqualified volunteers. Ensure enough volunteers are invited so they can have breaks, allowing the competition to flow without stopping.

COMPETITION LEVELS

LEVEL TWO TOURNAMENTS Continued

Referees:

At a minimum, the Referee in Charge (RiC) must hold the BJA 'C' Referee award and be a different person from the TD. Manning and qualification levels are the responsibility of the RIC, who will follow the guidelines in the Refereeing Handbook.

Medical staff:

At least one qualified first aider is required per mat area, but provision should be made for them having breaks and lunch. Recommended ratio is three per two mats to allow for this. Qualified first aiders **MUST** be BJA members (volunteer membership is sufficient) in order to be covered by BJA insurance. If using an outside agency such as St John's, they will have their own full insurance.

Medical staff must be positioned adjacent to the mat area(s).

Volunteers

All volunteers working at the event should be BJA members in order to be covered by BJA insurance. Volunteer membership is free – contact Head Office Membership Team for details.

Weigh-in official:

The weigh-in officials should check for valid membership, other eligibility requirements and record the weight of the player. The weigh-in official does not have to be a qualified referee, coach or table official. The BJA recommends using an open weigh-in with appropriate allowances at this level. The weigh-in should be carried out using electronic or balance scales.

See the 'Requirements' section for further information.

Dates

There will be no calendar restrictions on this level of event, but organisers should work with their local clubs and other tournament organisers to ensure there are no clashes. It is again advisable to consult the Area or Home Country Secretary when fixing the date of the event. A local clash could mean that you are short of officials and players.

The calendar slot should be booked **at least six weeks before** the event.

The tournament licence application form must be submitted to Head Office **at least three weeks prior** to the event with the current fee per day of competition.

See the 'Requirements' section for the calendar slot and tournament licence application procedure.

LEVEL THREE TOURNAMENTS

Recommended level of player catered for

Level Three events are designed for players who have had substantial experience at Level Two events. These events provide contest opportunities for recreational players but also allow for the development of aspiring elite players. Level Two events over three or more mats on one day will need to satisfy the minimum requirements for a Level Three event. However, the players' needs should be catered for depending on their level and clearly stated on the competition paperwork, see the Level One or Level Two section as appropriate.

Recommended Method of Elimination

The method of elimination depends on the purpose of the event. In all cases a player should receive a minimum of two contests.

Pools to knockout and simple repechage or knockout with compound repechage (compound knockout) are the appropriate methods of elimination for open tournaments.

For trials tournaments (of which there are very few these days), the method of elimination should be pools throughout.

See the section 'DRAW' for explanations of the methods of elimination and the procedure for performing the draw. Most Level Three events would use predetermined weight categories in defined age bands. The standard weight categories can be found in the 'Planning' section.

Venue

Level Three tournaments would take place at any venue up to smaller leisure centres which can hold up to four 6x6m contest areas with 3m surrounding and 4m adjoining safety area. See the 'Resources' section for sizes of various layouts of mat areas on the BJA website for further details. A warm up area would be desirable at this level of event or allow time between categories on the contest area for warm-up. A warm-up area is mandatory for British events.

Ensure that the venue has adequate car parking and seating capacity for spectators.

Check with the venue for their public safety assessment for the venue capacity, and the emergency evacuation procedure. On site catering facilities are necessary for events at this level. **Do not accept more entries than you should. Overcrowded venues, long waits for contests and late finishes make for a negative experience.**

Personnel

Technical Officials:

At a minimum, the Tournament Director (TD) must hold the BJA Senior Recorder award. If the event is to be point scoring for Dan grade promotion, the TD must be Provisional Competition Controller (PCC) or Competition Controller (CC). The staff at the Technical Officials table would be one Contest Recorder and one Time Keeper at a minimum per shift.

Referees:

Refer to British Judo Refereeing Handbook Section 6 Event Requirements & Event Selections

Medical staff:

At least one qualified first aider is required per mat area, but provision should be made for them having breaks and lunch. Recommended ratio is three per two mats to allow for this. Qualified first aiders **MUST** be BJA members (volunteer membership is sufficient) in order to be covered by BJA insurance. If using an outside agency such as St John's, they will have their own full insurance.

Medical staff must be positioned adjacent to the mat area(s). Therefore, if using three or more mats, several medical tables will be required.

COMPETITION LEVELS

LEVEL THREE TOURNAMENTS Continued

Weigh-in official:

The weigh-in official should check for valid membership, other eligibility requirements and record the exact weight of the player. This may be needed if, for example, an “Over XX kg” category needs to be split into two due to significant weight range.

If the event is point scoring, it is ESSENTIAL that the BJA contest grade of the player is recorded accurately – see section on point scoring.

Weigh-in officials do not have to be a qualified referee, coach or table official.

The weigh-in should be carried out using electronic or balance scales. See the ‘Requirements’ section for further requirements at a weigh in.

Stewards (Optional)

Stewards control crowds and politely keep appropriate areas such as technical officials’ tables, warm up areas and weigh-in areas clear. They also ensure that the medical staff have a clear view of, and access to the competition areas throughout the competition.

Announcer:

It is advisable that Level Three events have an adequate PA system, through which announcements can be made to all spectators and competitors. Usually the Tournament Director or Competition Organiser would take this role, but another person could be given this role.

Volunteers

All volunteers working at the event should be BJA members in order to be covered by BJA insurance. Volunteer membership is free – contact Head Office Membership Team for details.

Information point (Optional):

It may be useful to have an area where up-to-date information (eg timetable, draws etc) is available. A timetable should be available at a Level Three event, see the ‘Resources’ section for tables with time calculations.

Dates

Again, tournament organisers should check to ensure there are no clashes with nearby events – look further afield than for Level One or Two events. It is again advisable to consult the Area or Home Country Secretary when fixing the date of the event. A clash could mean that you are short of officials and players.

The calendar slot should be booked at least two months before the event.

The tournament licence application form must be submitted to Head Office at least three weeks prior to the event with the current fee per day of competition.

See the ‘Requirements’ section for the calendar slot and tournament licence application procedure.

COMPETITION LEVELS

LEVEL FOUR TOURNAMENTS

Recommended Level of player catered for Level Four events are National and Ranking events only. They are designed for experienced players who have ambitions to compete for their country at higher levels and participate in international events. All BJA Ranking Events need to satisfy the Level Four requirements.

Recommended Method of Elimination

This is usually Compound Repechage, unless there are less than eight players in a category, in which case twin pools to crossover or single pools are used. However, the British Junior and Senior Trials are usually Pools Throughout.

Venue:

The venue must be able to hold sufficient 7x7m contest areas with 3m surrounding safety area and 4m adjoining safety area. See the 'Resources' section for sizes of various layouts of mat areas.

A separate warm up area is required at this level of event.

Do not accept more entries than you should. Overcrowded venues, long waits for contests and late finishes make for a negative experience.

Personnel

Technical Officials:

The Tournament Director (TD) must hold the BJA Competition Controller award. The staff at the technical officials table would be one Contest Recorder and one Time Keeper at a minimum per shift. Make sure there enough officials so they can have breaks, which allows the competition to flow without stopping.

Referees:

Refer to British Judo Refereeing Handbook Section 6 Event Requirements & Event Selections.

Medical staff:

At least one qualified first aider is required per mat area, but provision should be made for them having breaks and lunch. Recommended ratio is three per two mats to allow for this. Qualified first aiders **MUST** be BJA members (volunteer membership is sufficient) in order to be covered by BJA insurance. If using an outside agency such as St John's, they will have their own full insurance. Medical staff must be positioned adjacent to the mat area(s). Therefore, if using three or more mats, several medical tables will be required.

Weigh-in officials:

The weigh-in official should check for valid membership, other eligibility requirements and record the exact weight of the player. This may be needed if, for example, an "Over XX kg" category needs to be split into two due to significant weight range.

If the event is point scoring, it is **ESSENTIAL** that the BJA contest grade of the player is recorded accurately – see section on point scoring.

The weigh-in officials at a Level Four event should include a qualified referee or technical official.

The weigh-in should be carried out using calibrated electronic scales. See the 'Requirements' section for other requirements.

COMPETITION LEVELS

LEVEL FOUR TOURNAMENTS Continued

Stewards:

Required. See Level 3.

Announcer:

It is essential that Level Four events have a PA system, through which announcements can be made to all spectators and competitors. Usually the Tournament Director or Competition Organiser would take this role, but another person could be given this role.

Volunteers

All volunteers working at the event should be BJA members in order to be covered by BJA insurance. Volunteer membership is free – contact Head Office Membership Team for details.

Information point:

At Level Four events players, coaches and officials should have access to up to date information. Copies of draw sheets should be displayed in a place where coaches and players can access them. Having draw sheets online is good, but a physical information point is still required, with displays in warm up areas or spectator areas showing the running order of contests so that players know when to prepare.

A timetable should always be available at a Level Four event.

Dates

Level Four events have a larger impact on the national calendar. No two Level Four events can be held on the same weekend.

The calendar slot should be booked **at least six months before the event.**

The tournament licence application form must be submitted to Head Office **at least three months** prior to the event with the current fee per day of competition. However, because these events should be advertised well in advance, the application should be submitted many months in advance of the event.

See the 'Requirements' section for the calendar slot and tournament licence application procedure.

COMPETITION LEVELS

LEVEL FIVE TOURNAMENTS AND NATIONAL EVENTS

Level Five events are for performance players and are hosted under licence of the EJU, IJF or another international organisation. These events would be hosted by the BJA Events Team.

All aspects of these events, such as method of elimination and weigh-in protocols, are decided by the relevant international federation under their rules.

The calendar scheduling for these events is controlled by the EJU and IJF. Level Five events will take priority over all other levels. It is outside the control of the BJA when tournaments of this level are scheduled.

As there is no international Technical Official pathway, the requirements of this level of event are as follows: The Tournament Director must hold the Competition Controller award, the two officials on each mat shift must both hold the Senior Recorder Award as a minimum.

COMPETITION LEVELS

NATIONAL EVENTS

British Championships

This is an annual championship with sections for Pre Cadets, Cadets, Juniors and Seniors. As the highest Level Four event, players are expected to have had experience at Level Three and other Level Four events. Entry for the Senior section is by qualification through the BJA Ranking Lists.

British Schools Championships

This is a Level Three development tournament for Minors, Pre Cadets, Cadets and Juniors, although the age bands are by school years rather than calendar years. The top British players are prohibited from entering, allowing for development of up-and-coming players. It is also the top development event for young volunteers, TOs and Young Referees.

Hosted National Events:

British Minors Championships

This Level Three event is a development event for players as well as for young volunteers, Technical Officials and Referees.

British Masters Championships

This Level Three event is for players aged 30 and older.

British National Team Championships

This is a Level Four event for teams of men, women, boys and girls and maybe mixed from Home Countries and English Areas.

English Open

One of the four Level Four Home Country open tournaments, which form part of the BJA Ranking System, it has sections for Pre-Cadets, Cadets, Juniors and Seniors. These are not all run on the same weekend and often by different hosts.

The Scottish, Welsh and Northern Ireland Opens are similar events, but each is run by the Home Country in question.

British Kata Championships

This event is managed by the National Kata Group. Kata is different to contest judo: in kata, each pair of players work together and are judged by an expert panel according to their technique and skill.

British Adaptive and VI Championships

This is a national event for players with disabilities. This event is managed by the Inclusion Commission.

The referees for these events, except British Kata Championships, are selected by the refereeing commission. A formal request for selections should be sent to the referee commission secretary 4 months in advance of the event, the commission will provide the list with reserves and the organiser will make the callings. The judging panel for British Kata Championships is selected by the National Kata Group.

TYPES OF COMPETITION

TEAM EVENTS

Team events can be very exciting and a great way to build spirit and camaraderie. Teams can be from clubs, counties, areas or even scratch teams.

At a team event, each player in the team competes against the equivalent player in the other team. Teams can be composed of a player in each weight group or (for teams or subsections of three players) a combined weight for the entire team. It is also possible to have teams with boys, girls, men and women in the same team.

For clarity we will call contests between two teams matches, and contests between two individuals will be called contests.

It is advisable to have an odd number of players in each team to avoid drawn matches. It is also important to make the categories so that clubs or areas can field full or near full teams.

Weight Categories and Weigh-ins at team competitions

When using defined weight categories, players are permitted to fight within their own weight category or one weight category higher. For this reason, at the weigh-in, the official should enter a player's exact weight against each name as well as the category they have entered in. However, if the event uses only every second weight group, reserves should only cover those two weight groups.

Team managers should register and weigh in all their team members at the same time, in order to deal with any issues which may occur. Care should be taken with Cadet age band and below to ensure that there are not any mismatches of weight, over 10% of body weight difference, between the players without consultation with the team coach.

Standard weight allowances: should be given for Cadets and below, this can be combined and given as a team allowance (for combined weight teams), or for individual weight categories.

Default, Withdrawal and Disqualification

If no competitor is stood in a particular weight group place at the team bow at the start of a team match (fusen-gachi) that place will remain empty for that team for the rest of the tournament.

Any player who receives a Direct Hansoku-make (against the spirit of Judo) will not be allowed to continue for the rest of the competition and it will not be possible to replace the disqualified player.

Reserves

There are two ways in which reserves can be used at team events. The choice of method is down to the tournament organisers but must be made clear on the information / entry form.

Method One: Single Substitution

A reserve player can substitute an original team member. That reserve must continue to compete in that position for the remainder of the tournament. The original team member is not permitted to return to the team at a later stage, nor is the reserve able to compete in a different weight category at a later stage, even though they may have been originally entered to cover both weights.

Method Two: Unlimited Substitution

Before each team match, the team coach must present to the Technical Official the composition of the team. At each team match the team coach has the right to replace one or several competitors by other competitors of the corresponding weight category or from the next lower category.

TYPES OF COMPETITION

TEAM EVENTS

Order of Contests

In all events, unless a random start is stipulated, the order of contests should be from the lowest weight category to the highest.

Team match procedure

If the scores are level at the end of an individual contest the contest will go into golden score. The winning team is the team with the greatest number of individual contest wins. Should there be an equal number of individual contest wins then the team with the greatest number of points is the winning team.

If the number of points is also equal then the match is a draw. If the teams are in a pool, the match is entered on the pool sheet as a draw. However, if there then needs to be a decision because the pool places are tied, or if the match is in the knockout stage, the procedure is as follows:

All fighting positions (including any positions where only one team has a player, but not any positions in which neither team has a player) are allocated numbers and the numbers placed in a container. The number drawn out will indicate the competitors who shall fight off to decide the winning team. That contest will start in Golden Score.

Pools

On a team pool sheet, the number of individual contest wins gained by each team and the points from those wins should be recorded and counted towards the total individual wins and points for that team in the pool, even if the team lost that overall match.

Pool positions are decided by team wins first, then individual wins, then individual points. A drawn team match in effect counts the same as a loss

TYPES OF COMPETITION

MASTERS EVENTS

The British Championships Masters' age bands are as follows:

Masters Age Bands (Male)
30 years and over up to 34 years old. (M1)
35 years and over up to 39 years old. (M2)
40 years and over up to 44 years old. (M3)
45 years and over up to 49 years old. (M4)
50 years and over up to 54 years old. (M5)
55 years and over up to 59 years old. (M6)
60 years and over up to 64 years old. (M7)
65 years and over up to 69 years old. (M8)
70 years and over. (M9)

Masters Age Bands (Female)
30 years and over up to 39 years old. (F1)
40 years and over up to 49 years old. (F2)
50 years and over (F3)

For smaller events, there are usually fewer age bands and these may be merged subject to entries. Players would rather have wider age banding and therefore more contests per event than a strict adherence to the above age banding.

Key Success Factors:

Unlike players on the performance pathway, most masters compete purely because they want to. The atmosphere at masters events is usually more friendly than most events and they will generally prefer an easy-going, positive approach from event organisers.

Masters are rather more likely to stay overnight before an event and a suggested range of accommodation to suit different pockets can help.

Many masters also like to weigh in the night before the event, so it can be useful to put on an optional weigh-in for the night before, but ensure that players have the choice between evening and morning weigh-in. An evening before weigh-in will however reduce the queues for the morning weigh-in.

Continuous Contests

Once started, a weight category in any Age Division must be run through to the very end, as far as practical, without any stoppage. Do not hold masters finals until the end of the day, they don't want this and also you would end up with too many finals.

Also, have medal presentations as soon as possible after the contests have finished – holding them back until the end of the day would again be unpopular and you would have too many of them.

Category Combining

Only weight categories with three or less entries should be combined. However, in the case of only three entries, if it is not possible to safely combine categories, then a pool of three should be considered:

A) Combining within the same age division: Players should remain within their age division if possible.

B) Combining using weight categories: Competitors should ideally only be combined with other competitors who are no more than one weight category lighter or one weight category heavier. Special consideration should be given to the actual weight differences. Remember to consult with coaches or players (with masters, it is usually players) who are being combined upwards.

So, combine weight categories first rather than age divisions, wherever possible.

TYPES OF COMPETITION

FESTIVALS

Players under 8 years of age are NOT allowed to compete in judo competitions. Consistent medical advice has been that they are not sufficiently developed either physically or mentally to take part in a competition.

However, the BJA has developed the idea of Judo Festivals, where players under 8 years of age can take part in a rounded development event which may include, among other activities, some contests involving a referee, but which is NOT a competition.

Festivals have their own guidelines and structure which are available on the BJA website.

Although there is a licensing system similar to that for competitions, Judo Festivals are NOT competitions and are therefore not covered by the Tournament Handbook.

For more information about Festivals, please [click here](#)

TYPES OF COMPETITION

KATA EVENTS

Kata events are very different to contest (shiai) competitions.

In a kata event, players enter as a pair and present their kata (formal display) to a panel of judges and are evaluated on the quality of their performance. Medals are awarded according to the effectiveness of the skill shown and the closeness to the “Kata Standard”. For each kata, the event will give a Kata Standard, usually the Kodokan kata videos, which gives a guide as to how the kata should be performed.

Kata events are usually split between adult categories and children’s categories, possibly with a sub-division of the children’s age ranges. However, there is no safety issue with children competing against adults in kata, because players only perform with their own partner. The age categories are there to simply make it fairer, as an experienced adult Dan grade is likely to have a better skill level than a young player.

Normally, children’s kata categories are restricted to nage-no-kata, katame-no-kata and sometimes ju-no-kata. However, there is no reason why children cannot enter senior categories in the other kata.

The Kata

Generally in Great Britain, there are six kata which appear in kata events.

Nage-no-kata

This is the kata of throws and is probably the best known of the kata. The full kata has five sets, each of three throws performed to right and left on the move. Children’s kata events usually specify just the first three sets, usually excluding the third technique in set one, kata-guruma, because it is a lifting throw which young bodies often cannot manage and the landing can be dangerous.

Katame-no-kata

This is the kata of groundwork, with three sets of five techniques. The first set is groundholds, the second is strangles and the third is locks. Children’s categories usually specify just the first set or two sets.

Ju-no-kata

This is the kata of gentleness. It is less related to modern judo but provides opportunity to study both the essence and history of judo.

Kime-no-kata

This is the traditional kata of self-defence, including defences against strikes and weapons.

Goshin-jutsu

This is a more modern self-defence kata, again including defences against strikes and weapons.

Gonosen-no-kata

This is the only kata common in Britain which is not a recognised Kodokan Kata. It involves modern contest throws and counters to them, all of which are common and legal in contest judo. The BJA have developed their own version of this, intended as a bridge between shiai and traditional kata.

Running a Kata Competition

All that is needed in terms of officials is a panel of judges (usually three judges), an administrator and first aid cover (the level of cover required for a Level One contest event will suffice: injuries at kata events are very rare). Referees, timekeepers and recorders are not required. The administrator gives scoresheets for each pair to each of the judges, who score every technique and the opening and closing of the kata. The administrator collects the sheets after each kata, totals the scores and works out a rank order for the players for medals.

Most kata events are single-mat events. A tournament licence is required for a kata event, but the Levels for normal competitions do not really apply. Instead, kata events are nominally all Level One events, except for the British Kata Championships which is Level Three.

For more information about kata in Great Britain, [click here](#)

TYPES OF EVENTS

ADAPTIVE JUDO EVENTS

The primary aim of Adaptive Judo (AJ) tournaments is the enjoyment of the participants. They are not elite events, but in some cases they will be designated as point scoring events for the purpose of promotion.

AJ competitors are those who have intellectual, physical or developmental conditions that would normally (except Level 1 & 2) preclude them from mainstream competitions.

Players with visual and hearing impairment are assessed for eligibility unless there are additional needs or, in the event of a joint (AJ and mainstream) competition, they cannot safely compete in the mainstream event.

Choosing a venue

The prime concerns when choosing a venue for an AJ competition are the health, safety and welfare of the players, easy access for those players in wheelchairs and good disabled facilities.

As AJ events are a relatively new concept in the UK, a venue with one or at most two mat areas is sufficient to cope with the numbers that currently attend. Saturday is preferred for one day AJ competitions; it gives competitors a day to get home and back into their normal routine.

Choosing a date

The adaptive pool of players is limited and therefore it is important when choosing a date to make sure you do not clash with other events, including events in Europe.

Officials

1. Referees

The list of proposed Referees for an AJ event must be submitted to the NRC secretary for agreement at least four months in advance of the event. The NRC will either validate or advise on the necessary changes. The tournament organiser remains responsible for calling all referees which will generally, but not in all cases be 4 referees per mat plus a RIC.

2. Tournament Director

The Tournament Director (TD) should have previous experience of the organisation and running of an AJ event. An inexperienced TD should contact a member of the Inclusion Commission to be introduced to an experienced TD. The normal progression pathway would be for the inexperienced TD to assist on control at their first AJ event, then at their next AJ event to have an experienced TD to guide them through all aspects of their first licensed event. For subsequent events, the level of support and guidance offered by the experienced TD will be complementary to the experience of the new TD.

3. Table Officials

No special training is required for Table Officials. Timing and recording are the same as mainstream events. The only difference is that there is information on the sheet regarding each player's level, any visual or hearing impairment, and Recorders must be aware of the starting position of players (Tachi waza / Ne Waza). N.B. If the safety of the players demands, during a contest that started in tachi waza, the referee may determine that the remainder of the contest should be designated as ne waza.

4. Medical

Medical cover must be provided as in mainstream events. As the coaches / carers know their players they are the first person to be called onto the mat, medical will be called onto the mat at the coach / carer's request.

TYPES OF EVENTS

ADAPTIVE JUDO EVENTS Continued

Light / Noise overload

Can be both debilitating and frightening. There may be instances, within safe limits, that lighting and noise levels need to be reduced. Light sensitive players should wear eye protection off the mat, while preparing matside and for medal presentations. Noise sensitive players should wear ear protection while preparing matside and for medal presentations.

Note: sensitivity trauma may not be immediately manifest and its onset can be slow or rapid.

Equipment

Electronic scoreboards should be used where possible as this helps with the referees 15 second rule, where it is used.

If these are not available then the usual clocks and scoreboards can be used. In addition to an audible signal, a beanbag should be supplied for player level 3, 4 & 5 events and used to indicate the end of contest. The beanbag is given to the winner to return to the table staff. Pool sheets are the same as for mainstream judo with the additional information:

- Starting position – tachi waza / ne waza
- Judo level – 1-5.
- Additional pertinent information.

Information to be sent to participants

The following information should be sent out with the tournament information:

- Release Form (Athlete) (See Below)

All competitors (or parents or legal guardians) must complete these forms, disclosing their condition and agreeing to their participation. Competitors with Down's Syndrome must also provide a letter from their GP or Doctor confirming that they are able to participate in competition.

Safety sections F, G and H could be included as a section on "Rules", say after the section on contest times. The last para in "Duration of contests" (the one starting with "in cases of ...") and the assistance onto contest area section could also be included in that rules section.

To ensure the best and safest pool compilations it is necessary to ask for minimal player medical information. There is a need to know any major condition that significantly impacts the daily life of the player and their judo, and any other condition(s) or treatment(s) which may have a significant effect in the wellbeing of the player and their judo, or their treatment in the event of injury. Medical data is to be passed securely by an agreed method from the sender to the TD who then becomes responsible for the security of that information. Medical information is to be destroyed after the competition is complete. [Click here for more information regarding GDPR and how to safely store data.](#)

Contest Times

Where there are insufficient numbers of competitors to allow a meaningful competition, players aged 14 or 15 years may be combined (after consultation with coaches) with senior players of an equivalent weight and level and a contest time of three minutes agreed.

Contest times for all juniors (under 12 years)	2 minutes
Contest times for juniors 12 – 16 years	2 or 3 minutes
Contest times for seniors	3 minutes

TYPES OF EVENTS

ADAPTIVE JUDO EVENTS Continued

Medals

All participants should receive a medal or trophy. Adaptive Judo players recognise that there must be a winner in each group therefore the winner has the best medal or trophy. At some events silver medal or trophies are also awarded but it is acceptable to award all other contestants the same runner-up medal or trophy.

Divisioning

Divisioning is the placement of players of equivalent ability and weight into groups of 3, 4 or 5 so that each participant has a meaningful competition.

If necessary, whether the Referee feels that the difference between two players is too great, they may stop the contest and ask for one of the players to be put into another category.

The priority will always be the safety and enjoyment of the players. Any deviation from this guide should be stated clearly on the competition paperwork.

JUDO LEVELS

Adaptive Judo (AJ) players are categorised in the following internationally recognised levels:

Level 1 (Most Able Player)

A judoka who can train and compete with mainstream players on club level. Has a good understanding of the meaning and goal of the competition. Capable of taking part in mainstream national and international competitions.

Level 2 (More Able Player)

A judoka who can train and take part in light competition (RANDORI) with mainstream players. Understands the meaning and goal of the competition. Capable of taking part in mainstream local competitions and tournaments.

Level 3 (Medium Player)

A judoka who can take part in training with mainstream players but only competes in adaptive competitions with athletes of the same level. Understands most of the rules, meaning and goal of the competition.

Level 4 (Medium / Less Able Player)

An athlete who is only capable of taking part in special training and competitions. This athlete needs guiding during the competition but understands most of the rules and goal of a competition.

Level 5 (Less Able Player)

An athlete who is only capable of taking part in special training and competitions with specialist care. This judoka needs a lot of guidance during the competition.

The competition might need to be adjusted to the competitors. Due to safety considerations this judoka may be restricted to compete only on the ground (ne-waza).

To give the players the best event that is possible, levels may be combined in the following way:

- Level 1 players may compete against level 2 players,
- Level 2 players may compete against level 1 players and level 3 players,
- Level 3 players may compete against level 2 players and level 4 players,
- Level 4 players may compete against level 3 players and level 5 players,
- Level 5 players may compete against level 4 players

Weight Categories

It is recommended that AJ players follow the weight categories that are used in mainstream competition. Where numbers do not allow for these weights to be used, the guidance is the same as for mainstream events (see safeguarding section): try to ensure no more than a 10% difference in weight and no more than a 3 year age gap, and consult coaches before merging weight and age groups.

The index system is a possible alternative and can bring a more flexible approach for the benefit of the players, but again the guidance above should be observed.

MEDICAL RELEASE FORM

TOURNAMENT DATE:	
VENUE:	
COUNTRY	

ATHLETE'S FULL NAME:	
CONTACT PERSON IN CASE OF EMERGENCY:	
PHONE NUMBER:	

HEALTH INFORMATION

Down's Syndrome	Yes <input type="checkbox"/>	No <input type="checkbox"/>
If Yes, x-ray done for check of ATLANTO-AXIAL instability?	Yes <input type="checkbox"/>	No <input type="checkbox"/>

Result:	Yes <input type="checkbox"/>	No <input type="checkbox"/>
Bleeding problem	Yes <input type="checkbox"/>	No <input type="checkbox"/>
Diabetes	Yes <input type="checkbox"/>	No <input type="checkbox"/>
Fainting Spells	Yes <input type="checkbox"/>	No <input type="checkbox"/>
Heart Problems	Yes <input type="checkbox"/>	No <input type="checkbox"/>
Recent Contagious disease	Yes <input type="checkbox"/>	No <input type="checkbox"/>
Kidney Problem	Yes <input type="checkbox"/>	No <input type="checkbox"/>
Vision Problem	Yes <input type="checkbox"/>	No <input type="checkbox"/>
Hearing Problem	Yes <input type="checkbox"/>	No <input type="checkbox"/>
Allergies	Yes <input type="checkbox"/>	No <input type="checkbox"/>

IMMUNIZATIONS

Tetanus	Yes <input type="checkbox"/>	No <input type="checkbox"/>	Date:
Polio	Yes <input type="checkbox"/>	No <input type="checkbox"/>	Date:

MEDICATION:	
COMMENTS:	

ADAPTIVE JUDO EVENTS

Medical Release Form *Continued*

I CERTIFY THAT THERE IS NO MEDICAL REASON TO PRECLUDE THE ATHLETE'S PARTICIPATION IN JUDO FOR THE FORTHCOMING TOURNAMENT.

N.B: If an athlete is an adult and legally responsible for him / herself, he / she can sign this form.

I agree to the above conditions for participation in this event.

Signature of athlete if over 16 years:	
Date:	

PARENT / GUARDIAN'S NAME:	
ADDRESS:	
TEL:	

PARENT / GUARDIAN'S SIGNATURE:	
DATE:	

RETURN THE COMPLETED FORM BY:	
TO:	

I am the above mentioned athlete's parent / guardian and I hereby confirm that he / she has my authorisation to participate in the British Judo Association Tournament held on:	
---	--

I further confirm and warrant that to the best of my knowledge and belief that the athlete is able to participate in the Judo Tournament.

In permitting the athlete in participating, I am specifically granting my permission to the British Judo Association, to use the athlete's likeness, name, voice and words in television, radio, film, newspaper, magazines and other media and in any form for the purpose of advertising of communicating the purposes and activities of the BJA and / or for applying for funds to support these purposes.

If a medical emergency should arise during the athlete's participation in this tournament, at a time when I am not personally present so as to be consulted regarding the athlete's care, I hereby authorise the BJA on my behalf, to take whatever measures are necessary to ensure that the athlete is provided with any emergency medical treatment, including hospitalisation, which the BJA deems advisable in order to protect the athlete's health and well-being.

I, the undersigned, am parent / guardian of the above-specified athlete and I hereby give my permission for

--

HOW EVENTS ARE RUN

METHODS OF ELIMINATION

Compound knockout & repechage

Competitors' names, grades, clubs / areas / nations are entered on the elimination table and the competition proceeds as a knockout until just two competitors remain. These two compete for the gold and silver medals. All competitors who are beaten before the Final compete for the two bronze medals.

Advantages

- All competitors have at least two contests.
- The gold medallist is unbeaten on the day.
- A simpler system to administer than pools to knockout.

Disadvantages

- The repechage may be lengthy.
- A competitor may meet the same opponent twice, once in the original knockout and again in the repechage (The original result is NOT carried forward).

Pools followed by knockout & simple repechage

The competitors' are allocated to pools. Competitors in the same pool compete in a round robin basis (everyone fights each other once). The top two competitors in each pool progress into the knockout. They are allocated to pre-determined positions on the elimination table. If one of the top two players withdraws, the next highest player progresses. Elimination proceeds as a knockout until two competitors remain. The two finalists compete for gold and silver medals. The competitors who are beaten by the two finalists in the knockout stage compete in a repechage for the two bronze medals (simple repechage). See later for a guide to transferring from pools to knockout.

Advantages

- All competitors have at least two contests and can be made more than two if pools are made large.
- Allows a fairly quick processing.

Disadvantages

- Competitors may meet the same opponent twice, if both players reach the final (The original result is NOT carried forward).

Single pools

Players are separated into single pools of preferably 4 or 5 players, usually at competitions without predetermined weight categories, by the index or weight method. This is the usual system for Level One events, and if there are five players at this level, three bronzes are awarded.

Advantages

- At Level One events, all competitors receive a medal – good for inexperienced judoka.
- With no knockouts, it is a quick system, and easy to arrange that everybody gets at least three contests (see section on Level One events).

Disadvantages

- More medals needed.

Pools Throughout

Pools Throughout is the usual system for a trials event.

No competitor should fight the same opponent more than once. Therefore, where they appear matched again in subsequent rounds, the initial results should be entered (in a different coloured ink) and the initials C / F (Carried Forward) entered alongside the result.

This method will also assist the points recorder when they are completing competitors' points cards.

See below for a guide for transferring from pools to pools.

HOW EVENTS ARE RUN

METHODS OF ELIMINATION Continued

In the first round, competitors are allocated to pools. The top 2 competitors in each pool progress to the subsequent round to form new pools. Again the top two competitors in each pool progress into the next round. This process is continued until a single final pool is formed.

Advantages

- Allows competitors to be tested over many contests.
- Will produce the most consistent top two competitors of the day in rank order.

Disadvantages

- The most time consuming method of elimination.

Additional note:

Straight Knockouts or those with double or quarter final repechage may not be used without permission from the BJA, which is unlikely to be given without very exceptional reasons, and any event must be clearly advertised as such.

Deciding positions in pools

In any event in which pools are used, the following rules apply:

1. Positions are decided on wins first, then points.
2. All wins count equally, whether ippon, hansoku-make or kiken-gachi.
3. If two players are tied on both wins and points, the player who won the contest between them comes higher.
4. If three players are tied on both wins and points, the contests between them must be re-fought and the time of all scores recorded. If the re-fight also finishes tied, the winner is the player who won their contest in the shortest time.
5. If a player fails to appear for a contest in the pool, all of their previous results are made void. This does not however invalidate any promotion points scored (see section on promotion points).

HOW EVENTS ARE RUN

EXAMPLES OF COMPLETED SHEETS

Example of a completed pool sheet:

Heroes Unlimited Championships Men U90



Competitor	Spider Man	King Arthur	Robin Hood	Santa Claus	King Kong	
Grade	2 Dan	3 Dan	2 Dan	1 Kyu	3 Dan	
Club/Area	New York	Burnt Cakes JC	Sherwood Forest	North Pole	Jungle JC	Duration
1				LOSS	(T) 10	
2	T 5	LOSS				
3			LOSS	(H) 10		
4	H 5				LOSS	
5		LOSS	TH 10			
6	T 5			LOSS		
7			LOSS		(L) 10	
8		T 5		LOSS		
9	/HM\ 10		LOSS			
10		LOSS			(C) 10	
Total Points	25	5	10	10	30	
Total Wins	4	1	1	1	3	
Place	FIRST	FIFTH	FOURTH	THIRD	SECOND	
Points	This pool	This pool	This pool	This pool	This pool	

Date - **16 November 2019**
 Venue - **EIS Sheffield**
 Contest Duration - **4** mins
 Pool _____ of _____

Table Officials

Referees

LEGEND

(T)	Ippon as a result of a throw.	10
(H)	Ippon as a result of a hold.	10
(C)	Ippon as a result of a choke.	10
(L)	Ippon as a result of an armlock.	10
HM	Win by direct hansoku-make against spiri	10
HM	Win by direct hansoku-make	10
KG	Win by kiken-gachi (opponent injured)	10
S	Win by superiority (waza-ari).	5
P	Win by a penalty (against opponent).	10, 1
FG	Win by fusen-gachi (non-appearance)	10


JUDO TECHNOLOGIES

Note that Spider Man finishes ahead of King Kong because it is wins first, then points. Also Santa Claus finishes ahead of Robin Hood. They both had the same number of wins and points but Santa won the contest between them.

HOW EVENTS ARE RUN

EXAMPLES OF COMPLETED SHEETS

Example of a completed twin pool and crossover sheet:

Orange & Under Championships					Boys (4-9 Mon) Group 11					
Name	Frank Carter	Brian Pound	Frank Pickford	A.J. Wright	Name	Hekmat Kaveh	Mehran Noor	Brendan Egan	Michael Horkan	
Grade	9 Mon	4 Mon	8 Mon	8 Mon	Grade	3 Mon	7 Mon	9 Mon	6 Mon	
Club	Alveley	Stourport	Bridgnorth	Worcester	Club	Abbey	Malvern	Ireland	Better Bet	Duration
1	LOSS	(T) 10			1	(C) 10	LOSS			
2			(H) 10	LOSS	2			/P\ 10	LOSS	
3		TT 10	LOSS		3		LOSS	(L) 10		
4	LOSS			TH 10	4	LOSS			(T) 10	
5		HH 10		LOSS	5		LOSS		(H) 10	
6	LOSS		KG 10		6	LOSS		(C) 10		
Points	0	30	20	10	Points	10	0	30	20	
Wins	0	3	2	1	Wins	1	0	3	2	
Place	FOURTH	FIRST	SECOND	THIRD	Place	THIRD	FOURTH	FIRST	SECOND	
Points	This pool	This pool	This pool	This pool	Points	This pool	This pool	This pool	This pool	

Date - 16 November 2019		Venue - Samurai JC		Duration - 3 mins	
4 M	Brian Pound				
	Stourport				
	Duration:				
6 M	Michael Horkan				
	Better Bet				
	Duration:			1	
9 M	Brendan Egan				
	Ireland				
	Duration:				
8 M	Frank Pickford				
	Bridgnorth				

<p>Table Officials</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>Referees</p> <p>_____</p> <p>_____</p> <p>_____</p>	<p>LEGEND</p> <p>(T) Ippon as a result of a throw. 10</p> <p>(H) Ippon as a result of a hold. 10</p> <p>(C) Ippon as a result of a choke. 10</p> <p>(L) Ippon as a result of an armlock. 10</p> <p>HM Win by direct hansoku-make against spirit 10</p> <p>HM Win by direct hansoku-make (not against spirit) 10</p> <p>KG Win by kiken-gachi (opponent injured) 10</p> <p>S Win by superiority (waza-ari). 5</p> <p>P Win by a penalty (against opponent). 10, 1</p> <p>FG Win by fusen-gachi (non-appearance) 10</p>
---	--

This is an example of a twin pool into semi-finals and final, the system most likely to be used for a Level Two event using the index system.

Note that the winner of pool one fights the runner-up of pool two in the semi-final and vice versa. If (for example) Michael and Brendan both win, they will compete again in the final. The previous win does NOT carry forward.

EXAMPLES OF COMPLETED SHEETS

Example of a completed compound repechage sheet:

Event -		Great Musicians Open		Category -		High Grade Open		Venue -	
Grade								Contest Duration -	Date -
A	1	David Bowie		David Bowie	T 5	David Bowie	T 5		
A	#	Bye		Duration:		Duration:			
B	8	Frank Sinatra	(T) 10	Frank Sinatra	LOSS	David Bowie			
B	9	Phil Collins	LOSS	Duration:		Duration:			
C	4	Billy Joel	(H) 10	Billy Joel	LOSS	Don Henley	LOSS		
C	#	Justin Bieber	LOSS	Duration:		Duration:			
D	5	Don Henley	(L) 10	Don Henley	/P 10	Glenn Frey			
D	#	Justin Hayward	LOSS	Duration:		Duration:			
E	2	Paul McCartney		Paul McCartney	(C) 10	Paul McCartney	LOSS		
E	#	Bye		Duration:		Duration:			
F	7	Joe Walsh	LOSS	Mark Knopfler	LOSS	Glenn Frey			
F	#	Mark Knopfler	H 5	Duration:		Duration:			
G	3	Glenn Frey		Glenn Frey	(T) 10	Glenn Frey	FG 10		
G	#	Bye		Duration:		Duration:			
H	6	Keith Emerson	LOSS	Peter Gabriel	LOSS	Bye			
H	#	Peter Gabriel	HM 10	Duration:		Duration:			
Repechage									
A		Bye		Phil Collins				Table Officials	Referees
B		Phil Collins		Duration:					
C		Justin Bieber		L Peter Gabriel		Duration:			
D		Justin Hayward		Duration:		Duration:			
E		Bye		K Mark Knopfler		M Don Henley			
F		Joe Walsh		Duration:		Duration:			
G		Bye		J Billy Joel		Duration:			
H		Keith Emerson		Duration:		Duration:			
		Keith Emerson		I Frank Sinatra		N Bye			
		Duration:		Duration:		Duration:			

The players who lose in the knockout go into the positions marked by the letters in the repechage. For example, there is an F marked by the side of the contest between Joe Walsh and Mark Knopfler, so Joe Walsh, the loser of that contest, goes into the position marked F in the repechage. Paul McCartney does not go into the repechage because he lost by fusen-gachi (non-appearance). He cannot continue in the competition.

The simple thing to remember about compound repechage is that if you lose a contest, unless in the final, you are now competing for bronze, and you are not out until you lose two contests.

GUIDE TO TRANSFERRING FROM POOLS TO KNOCKOUT

For consistency, the BJA use the same numbers on all knockout sheets as the IJF. However, this causes a slight issue with progression from first round pools to second round knockout.

If there are an odd number of pools the old BJA method can still be used.

Assign numbers to the qualifying players as follows:

Winner of pool 1 – 1

Winner of pool 2 – 2

And so on. Then go back up the pools, numbering the runners-up in that order. For example, if there are 5 pools:

Pool	Winner	Runner Up
1	1	10
2	2	9
3	3	8
4	4	7
5	5	6

However, if there are an even number of pools, this will put the runners-up and winners of each pool on the same side, therefore enter the runners-up as normal and then swap them with the adjacent pool (i.e. swap over pools 1 and 2, swap over pools 3 and 4, etc.)

So, for example with 6 pools:

Pool	Winner	Runner Up
1	1	11 (instead of 12)
2	2	12 (instead of 11)
3	3	9 etc
4	4	10
5	5	7
6	6	8

GUIDE TO TRANSFERRING FROM POOLS TO POOLS

W – Winner from pool in previous round; R – Runner-up from pool in previous round

12 Pools → 8 Pools → 4 Pools → 2 Pools → 1 Pool (36 – 47 Competitors)

Pool 1	Pool 2	Pool 3	Pool 4	Pool 5	Pool 6	Pool 7	Pool 8
W1 R10 R7	W2 R9 R8	W3 R12 R5	W4 R11 R6	W5 W12 R3	W6 W11 R4	W7 W10 R1	W8 W9 R2

OR

9 Pools → 6 Pools → 4 Pools → 2 Pools → 1 Pool (33 – 35 Competitors)

Pool 1	Pool 2	Pool 3	Pool 4	Pool 5	Pool 6
W1 R8 R5	W2 R7 R6	W3 R9 R4	W4 W9 R3	W5 W8 R1	W6 W7 R2



8 Pools → 4 Pools → 2 Pools → 1 Pool (24 – 32 Competitors)

Pool 1	Pool 2	Pool 3	Pool 4
W1 W8 R6 R3	W2 W7 R5 R4	W3 W6 R8 R1	W4 W5 R7 R2

OR

6 Pools → 4 Pools → 2 Pools → 1 Pool (18 – 23 Competitors)

Pool 1	Pool 2	Pool 3	Pool 4
W1 R6 R3	W2 R5 R4	W3 W6 R1	W4 W5 R2

OR

4 Pools → 2 Pools → 1 Pool (12 – 17 Competitors)

Pool 1	Pool 2
W1 W4 R3 R2	W2 W3 R4 R1

OR

3 Pools → 2 Pools → 1 Pool (9 – 11 Competitors)

Pool 1	Pool 2
W1 R3 R2	W2 W3 R1



2 Pools → 1 Pool (6/7 – 8 Competitors)

W1	R1	W2	R2	
Win	Loss	Win	Loss	C.F

SEEDING & DRAW PROCEDURES

Seeding

In theory seeding should separate the strongest competitors in each category, so that they meet as late a stage as possible in the chosen method of elimination. In theory the best two players should not meet until the final and the top four until the semi-final.

Seeds are placed in the pool / knockout position number corresponding to their seed, i.e. seed one in pool / position one, seed two in pool / position two etc. There are several ways to determine the seeded players.

Whichever method is to be used must be stated on the competition paperwork.

The generally accepted methods of seeding are as follows:

- To seed according to a current ranking list, the IJF and / or BJA may maintain a ranking list appropriate to the competitors catered for.
- To seed by the results of a previous competition, whether that be the same tournament the year before, or another specified tournament.

Ranking Events

The seeding for BJA Senior Ranking Events should be the current BJA Senior Ranking List, unless advised by the Performance Directorate and agreed with them in advance of the tournament. Ranking seeding at these events takes priority over geographic seeding.

Draw procedure for Compound Repechage

Once the seeds, if any, are in place, all other players should be placed into the vacant positions on the sheet(s). Geographical separation should take place to separate players from the same club and / or area / country. Players from the same club, area or country should be placed in opposite sides (if two of them) or quarters (if three or four of them) on the knockout table. This ensures that, if they keep winning, they do not meet until as far into the elimination as possible.

Seeding for Team Championships

Geographical separation may be carried out where there are "A" and "B" teams entered.

Where first round pools are used, the four Semi-Finalists from last year's Championships' are seeded to head the four pools as follows:

Gold from previous year	Pool One / Position One
Silver from previous year	Pool Two / Position Two
Bronze from previous year losing to Gold	Pool Three / Position Three
Bronze from previous year losing to Silver	Pool Four / Position Four

It is a recommendation that the Team Managers / Captains are invited to the draw.

This seeding system can also be used for non-ranking senior tournaments where many of the players are the same as last year. It is less useful in U16 events, as most players will have moved up weight categories since last year.

EQUIPMENT REQUIREMENT GUIDELINES

At Control

- Two Tables for Tournament Director and Assistants – they need to spread out, so given them plenty of table space)
- Sufficient chairs
- Competition Sheets / appropriate paperwork
- Medallist information sheets and Medals
- Spare points cards (if required)
- Access to electrical power sockets
- Microphones
- Computer and printer if event is run by computer
- Photocopier (optional) unless there is a printer

The Control Centre must be situated in an area adjacent to the mat areas, protected from interruptions.

Each Mat Area

- Two tables – approx size of 60" x 30" (150cm x 75cm)
- Chairs – one for each official working on the table
- Two chairs for competitor coaches
- Two chairs for the judges
- Communication link with Control
- Electronic or manual scoreboard (if using an electronic one, consider whether a manual back-up is needed)
- Electronic or manual clocks – if manual, one for contest time, one for osaekomi time
- Additional clock, even if electronic clocks in use, to time rest or player with three minutes to get to the mat
- For a white judo suit only event: Six Belts – three blue and three white per mat. For senior events make sure that the belts are long enough. At white and blue judo suit events, players wear their grade belt. Supplying belts makes the event go faster.
- Mat area numbers
- Microphone – Ideally one for each mat area
- One audible signal – e.g. whistle. Mats should have different signals.
- Pens – black ballpoint pens photocopy more easily

Before the Start of the competition

Check all equipment is working.

Where electronic scoreboards and / or laptops for recording are in use, or video care system, ensure there are suitable and sufficient power points available. Power and network cables should be taped down to avoid accidents.

Be careful not to use tape which can damage floors as venues may charge for the damage.

Weigh-in Point

- Scales – see minimum standards for events
- Pen or stamp - for marking competitors' cards and containers for completed weigh-in cards
- Tables and chairs
- Pens, competitors weigh-in cards, containers for completed weigh-in cards
- Chairs – one for each official.

The original entry forms must be available to check details and queries.

Medical - Matside requirements

- One table and sufficient chairs for medical staff and patients
- One fully equipped First Aid Box
- Vomit bucket

RESOURCES

EQUIPMENT REQUIREMENT GUIDELINES Continued

Note: the matside station should be literally matside, with nothing between the medical staff and the mat, so that they can see and quickly attend where needed. Therefore, when there are three or more mats, several matside stations may be needed. Also, a referee may need to quickly get to the station to observe treatment.

Medical - Medical Station (where required)

- 1 Medical Inspection Bed (a 180cm x 90cm table with padding may act as an alternative)
- Screens for privacy
- One fully equipped First Aid Box – normally provided by St. John's / St. Andrews / Red Cross
- One stretcher and blankets
- Water and ice available throughout the day
- A telephone

It is mandatory that the medical cover is in place before the first contest begins and remains in place at all times throughout the competition.

Medical staff, like all volunteers, need breaks and lunch, so enough medical staff should be arranged that this can be covered.

REMEMBER YOU ARE OBLIGED BY LAW TO PROVIDE SUITABLE MEDICAL AID AT A PUBLIC EVENT.

Main entrance

- One Table
- Tickets and Programmes
- Cash Float
- Signs to direct Competitors and Spectators

RESOURCES

SCORE SHEETS & DOCUMENTATION REQUIRED

The score sheets used at tournaments can be found on the BJA website by clicking here or visiting: <https://www.britishjudo.org.uk/my-judo/competition-organisation/competition-resources>.

Listed below are the types of sheets required for a chosen method of elimination.

Computer run events may generate some or all these sheets automatically or may even be paper-free.

Pools throughout

- Pool sheets

Twin pools into crossover

- Twin pool sheets

Pools first round plus knockout and 'simple repechage'

- Pool sheets
- Repechage sheets
- Knockout sheets

Compound knockout with repechage

- Single & twin pool sheets (For categories with less than 8 entries)
- Compound knockout sheets
- Second round sheets (for categories with over 16 entries)

Other sheets required at ALL events

- Spare points cards and points sheets for point scoring events
- A timetable sheet
- Results tables
- Incident report forms, one per table (Spares at control)
- Referees and Table Officials attendance log sheets

COMPETITION OFFICIALS DRESS CODE

Normal dress for officials consists of black shoes, loose fitting grey / black trousers / slacks covering the ankle or a knee length skirt with white shirt / blouse.

These should be accompanied by a navy blue / black blazer; an appropriate badge may be worn on the blazer.

All competition officials should endeavour to wear this BJA recommended uniform for every event at which they officiate.

At events above Level Two and all National events, a full BJA uniform and BJA badge are obligatory unless concession is granted.

With the approval of the NCTOC specific championship uniforms may be worn e.g. official World, European and Commonwealth, Olympic / Paralympic Games uniforms.

EVENT CHECKLIST

Tournament organisers should delete items which they do not feel are applicable to their event. However some items on this checklist may provide inspiration and ideas for tournament organisers to use to steadily improve and / or develop their events.

1. Officials and early pre-event work	16 weeks	4 weeks	Complete?	Comments
Invite & confirm officials				
Invite & confirm referees				
Invite & confirm medical staff				
Invite & confirm stewards				
Confirm weigh-in officials				
Apply for Tournament Licence				
Prepare competitor information for Tournament Director				
Organise mats and transport of mats				
Details about venue & time of referees meeting				
Info to BJA clubs & members				
Information on BJA website				
2. Venue	16 weeks	4 weeks	Complete?	Comments
Book venue*				
Agreement of lay-out (mats, barriers etc)				
Designate a weigh-in area				
Designate a warm-up area				
Organise lay down of mats				
Mat side medical area				
Tournament control area				
Arrange seating - lay-out, numbers etc				
Confirm arrangements for car parking				
Car park attendants(if needed)				
Refreshments (spectators, VIPs, officials)				
Organise stewards / security for event				
Briefing for stewards / security				
Signage & mat numbering in venue				
Arrange location of stalls				
Send booking forms to stall holders approx 12 weeks prior event				
Provision of tables for stalls				
3. Event information	16 weeks	4 weeks	Complete?	Comments
Design & distribution of entry forms				

RESOURCES

EVENT CHECKLIST Continued

Check entry list for anybody who has no opponents and contact them				
Publish timetable and possibly entry list on the BJA website				
4. Equipment	16 weeks	4 weeks	Complete?	Comments
Weigh-in cards				
Weigh-in equipment - scales				
Audible signals – different for each mat				
Microphones & PA system				
Electronic scoreboards or monitors / TV screens (if possible)				
Manual clocks				
Extension power cables (if needed)				
Pens and Paper				
Printer (if using computer system) and printer paper				
Tables & chairs for control area				
Tables & chairs for each mat area				
Pool Sheets (unless using computer system)				
Incident Report Forms				
Point Scoring Cards (if point scoring event)				
5. Promotion / Sponsorship	16 weeks	4 weeks	Complete?	Comments
Articles in local press & radio				
Post event info to local press reporters and BJA				
Arrangement of a photographer				
6. Medals	16 weeks	4 weeks	Complete?	Comments
Medal rostrum				
Order medals / trophies				
Medal cushions				
Establish medal presentation process				
Confirm medal presenters				
7. Taking care of officials	8 weeks	4 weeks	Complete?	Comments
Officials meals				
Refreshments for officials (including a designated person to do this)				
Expense forms				
8. Accreditation and tickets	4 weeks	Last week	Complete?	Comments
Competitors				
Coaches				
Officials				

RESOURCES

EVENT CHECKLIST Continued

9. Finance	2 weeks	On the day	Complete?	Comments
Cash floats for spectators fees and any refreshment stall				
Arrange for collection by event treasurer				
Pay expenses to officials				
10. Post event work	On the day	1 Week after	Complete?	Comments
Thank officials on the day & follow up by email				
Pay for venue				
Return tournament licence, officials logs and results sheets to BJA head office				
Send press releases to BJA head office and local newspapers and BJA				
Review event				
11. Other things to do (make your own list!)				

*Note: be aware that many venues will need to be booked far more than 16 weeks in advance because of demand.

TIME CALCULATIONS FOR COMPOUND KNOCKOUT PLUS REPECHAGE

Number of Competitors	F= Finals		Time in this Round for fights of	
	No. of Fights in Knockout	No. of Fights in Repechage	3 Min	4 Min
1	No Contest	No Contest	-	-
2	Best of Three	NIL	9	12
3	1 Pool of 3 = 3 Fights	NIL	9	12
4	1 Pool of 4 = 6 Fights	NIL	18	24
5	1 Pool of 5 = 10 Fights	NIL	30	40
6	1 Pool of 6 = 15 Fights	NIL	45	60
7	2 Pools 1x4+1x3 = 9 Fights	Semi-Final + Final = 3	36	48
8	6 + F	4	33	44
9	7 + F	5	39	52
10	8 + F	6	45	60
11	9 + F	7	51	68
12	10 + F	8	57	76
13	11 + F	9	63	84
14	12 + F	10	69	92
15	13 + F	11	75	100
16	14 + F	12	81	108
17	15 + F	13	87	116
18	16 + F	14	93	124
19	17 + F	15	99	132
20	18 + F	16	105	140
21	19 + F	17	111	148
22	20 + F	18	117	156
23	21 + F	19	123	164
24	22 + F	20	129	172
25	23 + F	21	135	180
26	24 + F	22	141	188
27	25 + F	23	147	196
28	26 + F	24	153	204
29	27 + F	25	159	212
30	28 + F	26	165	220

If there are more than 16 players in a category, the category is split into two sheets which are then combined into a crossover sheet. Once you get above around 20 players, depending on circumstances at the event, it may be advisable to run the sheets over two mats, although care must be taken to timetable it so that the crossover section does not start until both sheets have been completed. When you have over 32 players, there are then four sheets, followed again by a crossover. The total number of contests is the same as above, but the split is shown on the table on the next page.

COMPOUND KNOCKOUT PLUS REPECHAGE FOR 17+ ATHLETES

	Players Per Sheet				Number of Contests per Sheet								Total Contests					Pool Times									
	A	B	C	D	A		B		C		D							3 Min Contest					4 Min Contest				
					KO	Rep	KO	Rep	KO	Rep	KO	Rep	A	B	C	D	Xover	A	B	C	D	Xover					
17	9	8			8	3	7	2					11	9			9	33	27			27	44	36			36
18	9	9			8	3	8	3					11	11			9	33	33			27	44	44			36
19	9	10			8	3	9	4					11	13			9	33	39			27	44	52			36
20	10	10			9	4	9	4					13	13			9	39	39			27	52	52			36
21	11	10			10	5	9	4					15	13			9	45	39			27	60	52			36
22	11	11			10	5	10	5					15	15			9	45	45			27	60	60			36
23	11	12			10	5	11	6					15	17			9	45	51			27	60	68			36
24	12	12			11	6	11	6					17	17			9	51	51			27	68	68			36
25	13	12			12	7	11	6					19	17			9	57	51			27	76	68			36
26	13	13			12	7	12	7					19	19			9	57	57			27	76	76			36
27	13	14			12	7	13	8					19	21			9	57	63			27	76	84			36
28	14	14			13	8	13	8					21	21			9	63	63			27	84	84			36
29	15	14			14	9	13	8					23	21			9	69	63			27	92	84			36
30	15	15			14	9	14	9					23	23			9	69	69			27	92	92			36
31	15	16			14	9	15	10					23	25			9	69	75			27	92	100			36
32	16	16			15	10	15	10					25	25			9	75	75			27	100	100			36
33	9	8	8	8	8	3	7	2	7	2	7	2	11	9	9	9	23	33	27	27	27	69	44	36	36	36	92
34	9	8	9	8	8	3	7	2	7	3	8	2	11	9	10	10	23	33	27	30	30	69	44	36	40	40	92
35	9	8	9	9	8	3	7	2	7	3	8	3	11	9	10	11	23	33	27	30	33	69	44	36	40	44	92
36	9	9	9	9	8	3	8	3	8	3	8	3	11	11	11	11	23	33	33	33	33	69	44	44	44	44	92
37	9	10	9	9	8	3	9	4	9	3	8	3	11	13	12	11	23	33	39	36	33	69	44	52	48	44	92
38	9	10	9	10	8	3	9	4	9	3	8	4	11	13	12	12	23	33	39	36	36	69	44	52	48	48	92
39	9	10	10	10	8	3	9	4	9	4	9	4	11	13	13	13	23	33	39	39	39	69	44	52	52	52	92
40	10	10	10	10	9	4	9	4	9	4	9	4	13	13	13	13	23	39	39	39	39	69	52	52	52	52	92
41	11	10	10	10	10	5	9	4	9	4	9	4	15	13	13	13	23	45	39	39	39	69	60	52	52	52	92
42	11	10	11	10	10	5	9	4	9	5	10	4	15	13	14	14	23	45	39	42	42	69	60	52	56	56	92
43	11	10	11	11	10	5	9	4	9	5	10	5	15	13	14	15	23	45	39	42	45	69	60	52	56	60	92
44	11	11	11	11	10	5	10	5	10	5	10	5	15	15	15	15	23	45	45	45	45	69	60	60	60	60	92
45	11	12	11	11	10	5	11	6	11	5	10	5	15	17	16	15	23	45	51	48	45	69	60	68	64	60	92
46	11	12	11	12	10	5	11	6	11	5	10	6	15	17	16	16	23	45	51	48	48	69	60	68	64	64	92
47	11	12	12	12	10	5	11	6	11	6	11	6	15	17	17	17	23	45	51	51	51	69	60	68	68	68	92
48	12	12	12	12	11	6	11	6	11	6	11	6	17	17	17	17	23	51	51	51	51	69	68	68	68	68	92
49	13	12	12	12	12	7	11	6	11	6	11	6	19	17	17	17	23	57	51	51	51	69	76	68	68	68	92
50	13	12	13	12	12	7	11	6	11	7	12	6	19	17	18	18	23	57	51	54	54	69	76	68	72	72	92
51	13	12	13	13	12	7	11	6	11	7	12	7	19	17	18	19	23	57	51	54	57	69	76	68	72	76	92
52	13	13	13	13	12	7	12	7	12	7	12	7	19	19	19	19	23	57	57	57	57	69	76	76	76	76	92
53	13	14	13	13	12	7	13	8	13	7	12	7	19	21	20	19	23	57	63	60	57	69	76	84	80	76	92
54	13	14	13	14	12	7	13	8	13	7	12	8	19	21	20	20	23	57	63	60	60	69	76	84	80	80	92
55	13	14	14	14	12	7	13	8	13	8	13	8	19	21	21	21	23	57	63	63	63	69	76	84	84	84	92
56	14	14	14	14	13	8	13	8	13	8	13	8	21	21	21	21	23	63	63	63	63	69	84	84	84	84	92
57	15	14	14	14	14	9	13	8	13	8	13	8	23	21	21	21	23	69	63	63	63	69	92	84	84	84	92
58	15	14	15	14	14	9	13	8	13	9	14	8	23	21	22	22	23	69	63	66	66	69	92	84	88	88	92
59	15	14	15	15	14	9	13	8	13	9	14	9	23	21	22	23	23	69	63	66	69	69	92	84	88	92	92
60	15	15	15	15	14	9	14	9	14	9	14	9	23	23	23	23	23	69	69	69	69	69	92	92	92	92	92

No time percentage added. Xover = crossover sheet. Finals included in crossover sheet.

RESOURCES

TIME CALCULATIONS FOR POOLS, KNOCKOUT AND REPECHAGE

Remember ALWAYS promote 2 players from each Pool through to the Knockout system.

It will be necessary to add a minimum of 10% to the times allocated for the system (These calculations are accurate to 1 contest).

	First Round				Competitors Through to Knockout and Repechage	Second Round (Excluding Finals)				
	Method of competition	Fights this round	Time in this Round for fights of			Fights in K.O and Rep.	Time in this Round for fights of		Total Times for both Rounds	
			3 Min	4 Min			3 Min	4 Min	3 Min	4 Min
1	No Contest									
2	Best of Three									
3	Pool of 3	3	9	12	None					
4	Pool of 4	6	18	24	None				18	24
5	Pool of 5	10	30	40	None				30	40
6	Pool of 6	15	45	60	None				45	60
7	1 Pool of 4 + 1 Pool of 3	9	27	36	4	2	6	8	33	44
8	2 Pools of 4	12	36	48	4	2	6	8	42	56
9	1 Pool of 4 + 1 Pool of 5	16	48	64	4	2	6	8	54	72
10	2 Pools of 5	20	60	80	4	2	6	8	63	88
11	1 Pool of 5 + 1 Pool of 6	25	78	100	4	2	6	8	81	108
12	4 Pools of 3	12	36	48	8	8	24	32	60	80
13	1 Pool of 4 + 3 Pools of 3	15	45	60	8	8	24	32	69	92
14	2 Pools of 4 + 1 Pools of 3	18	54	72	8	8	24	32	78	104
15	3 Pools of 4 + 1 Pool of 3	21	63	84	8	8	24	32	87	116
16	4 Pools of 4	24	72	96	8	8	24	32	96	128
17	2 Pools of 4 + 3 Pools of 3	21	63	84	10	12	36	48	99	132
18	3 Pools of 4 + 2 Pools of 3	24	72	96	10	12	36	48	108	144
19	4 Pools of 4 + 1 Pools of 3	27	81	108	10	12	36	48	117	156
20	5 Pools of 4	30	90	120	10	12	36	48	126	168
21	3 Pools of 4 + 3 Pools of 3	27	81	108	12	14	42	56	123	164
22	4 Pools of 4 + 2 Pools of 3	30	90	120	12	14	42	56	132	176
23	5 Pools of 4 + 1 Pool of 3	33	99	132	12	14	42	56	141	188
24	6 Pools of 4	36	108	144	12	14	42	56	150	200
25	4 Pools of 4 + 3 Pools of 3	33	99	132	14	16	48	64	147	196
26	5 Pools of 4 + 2 Pools of 3	36	108	144	14	16	48	64	156	210
27	6 Pools of 4 + 1 Pool of 3	39	117	156	14	16	48	64	165	220
28	7 Pools of 4	42	126	168	14	16	48	64	174	232
29	5 Pools of 4 + 3 Pools of 3	39	117	156	16	18	54	72	171	228
30	6 Pools of 4 + 2 Pools of 3	42	126	168	16	18	54	72	180	240
31	7 Pools of 4 + 1 Pool of 3	45	135	180	16	18	54	72	189	252
32	8 Pools of 4	48	144	192	16	18	54	72	198	264

SPECTATOR PLAYER RATIOS

It is very important that spectators and players have enough parking and seating. Spending a frustrating amount of time trying to park only to then find that there is nowhere to sit is not a good start to the day.

The following charts are guides for seating and parking allowances:

Competitor: Seating Ratio (Senior Events) 3:4					
Competitors	100	150	200	250	300
Spectators	33	50	66	83	100
Total Seating	133	200	266	333	400

Competitor: Seating Ratio (Junior Events) 2:3						
Competitors	150	200	250	300	350	400
Spectators	75	100	125	150	175	200
Total Seating	225	300	375	450	525	600

Competitor: Parking Ratio (Senior Events) 3:4					
Competitors	100	150	200	250	300
Spectators	33	50	66	83	100
Total Spaces	33	50	66	83	100

Competitor: Parking Ratio (Junior Events) 2:3						
Competitors	150	200	250	300	350	400
Spectators	75	100	125	150	175	200
Total Spaces	56	75	94	112	131	150

MAT CALCULATIONS

The most common multi-mat configurations are square, in a line, L shape and T shape. A square (obviously only applicable for 4 mat areas) is slightly more economic for quantity of mats needed but is sometimes not so good for spectators and depends on the size of the hall.

Mat areas should have 3 metres safety area around and 4 metres adjoining, unless you have agreed a concession. The contest area colour needs to be different to the safety area colour, although the contest areas do not need to all be the same colour (for example, you could have one red and one yellow contest area with blue safety area surrounding both). However, any single contest area should all be of uniform colour.

For **one** mat area, the mats needed (assuming they are 1x1m mats) and total area needed is as follows:

5x5m: contest area colour 25, Safety area colour 96. Total 121 mats, floor space 11x11 m
6x6m: contest area colour 36, Safety area colour 108. Total 144 mats, floor space 12x12 m
7x7m: contest area colour 49, Safety area colour 120. Total 169 mats, floor space 13x13 m
8x8m: contest area colour 64, Safety area colour 132. Total 196 mats, floor space 14x14 m

For **two** mat areas, the mats needed (same assumption) and total area needed is as follows:

5x5m: contest area colour 50, Safety area colour 170. Total 220 mats, floor space 20x11 m
6x6m: contest area colour 72, Safety area colour 192. Total 264 mats, floor space 22x12 m
7x7m: contest area colour 98, Safety area colour 214. Total 312 mats, floor space 24x13 m
8x8m: contest area colour 128, Safety area colour 236. Total 364 mats, floor space 26x14 m

For **three** mat areas, the mats needed (same assumption) and total area needed is as follows:

5x5m: contest area colour 75, Safety area colour 244. Total 319 mats, floor space 29x11 m
6x6m: contest area colour 108, Safety area colour 276. Total 384 mats, floor space 32x12 m
7x7m: contest area colour 147, Safety area colour 308. Total 455 mats, floor space 35x13 m
8x8m: contest area colour 192, Safety area colour 338. Total 530 mats, floor space 38x14 m

For **four** mat areas, it will depend on the shape of your area. For example, assuming 7x7 contest areas:

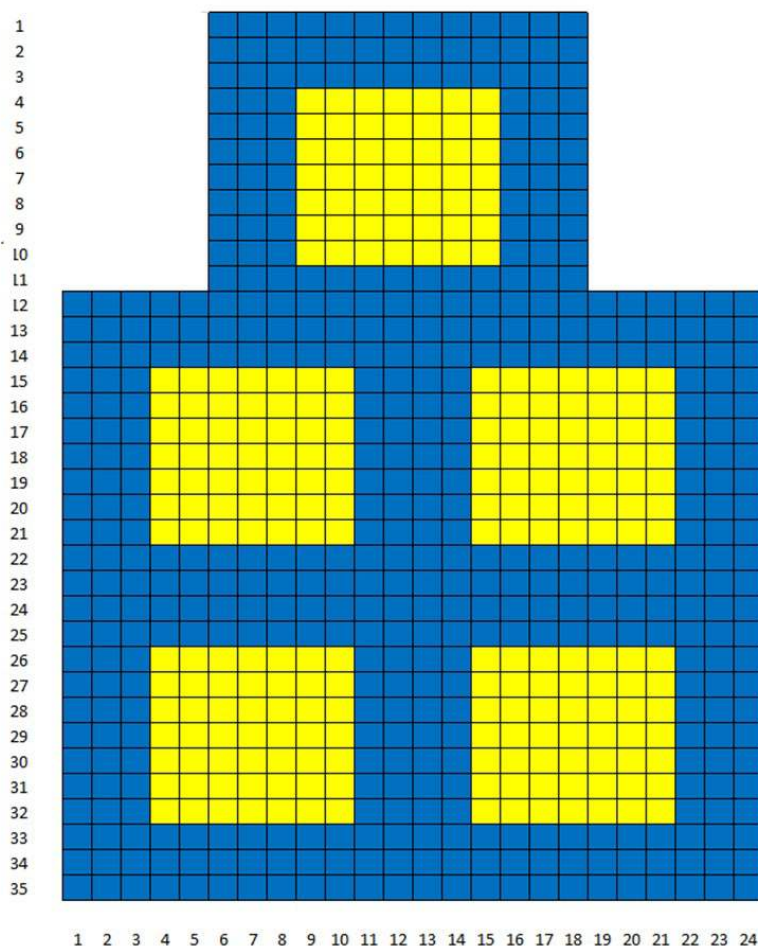
Square: contest area colour 196, Safety area colour 380. Total 576 mats (floor space 24x24 m)
In a line, L or T: contest area colour 196, Safety area colour 402. Total 598 mats (floor space varies)

RESOURCES

MAT CALCULATIONS

Below is a diagram showing a layout for 5 mat areas, all 7x7m. It is available to download by clicking [here](#).

After downloading it, you can edit it to the number of mat areas, size of mat areas and layout shape you want and then produce copies for those laying the mats.



Laying mats is hard work! If the mats are not at the venue, you will need to hire a van to transport them there (if several mats, you may need more than one van or may need a large one which can cope with the weight) and return them after the event. Be warned that transporting, laying and lifting mats is hard work and you will need plenty of volunteers. If arranging a van to transport mats, make sure it can take the weight. A single 1x1 m mat usually weighs around 9kg, so 130 mats is about 1.2 tonnes, which is the maximum load for a Luton van.

Organisers should ensure that mat movers are fit for purpose as this is a strenuous job.

You can download the example mat layout at <https://www.britishjudo.org.uk/my-judo/competition-organisation/competition-resources>

RESOURCES FOR DOWNLOAD

For competition resources including: all competition sheets and paperwork, detailed checklist and risk assessment form, go to: <https://www.britishjudo.org.uk/my-judo/competition-organisation/competition-resources>

For competition pathway go to <https://www.britishjudo.org.uk/my-judo/competition-organisation/competition-pathway/>

For competition age structure, contest times and weight categories, go to <https://www.britishjudo.org.uk/wp-content/uploads/2019/05/Competition-Structure.pdf>

For the Tournament Licence Application Form go to <https://www.britishjudo.org.uk/my-judo/competition-organisation/tournament-license-application-form>

NOTES FOR OFFICIALS - TIMEKEEPERS & SCORERS

1 - Referees Calls:

REFEREES CALL	TIMEKEEPERS ACTION	
	Contest Time Clock	Hold-down Clock
Hajime	Start	-
Mate	Stop	-
Osaekomi	-	Start
Toketa	-	Stop
Sono-mama	Pause	Pause*
Yoshi	Continue	Continue*

* These actions only apply if Osaekomi has already been called.

2 - Osaekomi - Holds:

The Timekeeper should notify the Referee of the duration of the Hold (in Seconds). Only after the Referee has called the score, should the scoreboard be altered.

Time	Score
0-less than 10 Seconds	No Score
10-less than 20 Seconds	Waza-ari
20 Seconds	Ippon

NOTE: If a competitor has already scored a Waza-ari, then he / she only needs to hold for 10 seconds for Ippon. In this case, when the 10 seconds expires, the Time Signal should be sounded.

3 - Scores:

Scores	Points Value
Ippon	10 (Ten)
Waza-Ari	5 (Five)

NOTES FOR RECORDERS AND TIMEKEEPERS

Useful Hints for Timekeepers and Scorers

- Make sure that you understand how your equipment works before the beginning of the event.
- Make sure that you know the contest duration for each category before the first contest starts. Check the duration when you change a category.
- Do not clear the clock of hold-down times before the Referee has made a note of them and awarded any relevant scores. At the same time, should the nature of the contest rapidly change and you need to clear the clock to record a new hold-down, you must note the previous hold-down time. This is where having a pen and paper on the table helps.
- At the end of a contest or when ippon has been given, DO NOT clear the scoreboard and / or the clocks too quickly in case the ippon is over-ruled and you have no record of the contest time.
- Make sure all scores and penalties are cleared, after the referee has given the decision and the players are leaving the mat but before the next contest starts.
- When a Referee gives a score and the Judges signal a different score, the scorer must record the score as indicated by the Referee and not alter it until the Referee indicates the change.
- In the event of a competitor failing to appear when his / her contest is due to begin, the Timekeeper should start the clock. The Recorder shall give 3 calls at intervals of 1 minute.
- If the competitor has not appeared after the 3 minutes, the Recorder will inform the Tournament Director who will consider any extenuating circumstances or factors that the Recorder may not be aware of. If there are not such circumstances, the Tournament Director will (usually via the Recorder) ask the referee on the mat to give a decision of Fusen-Gachi in favour of the competitor on the mat. The defaulting competitor will NOT then be allowed to continue in this category.

Useful Hints for Recorders

- You should check, before the contest begins, that you have the correct fighters on the mat. Do not call two competitors for a contest and the next two to follow, before the first contest has started, in case they interchange. Call the players for the next contest only when the ones for the current contest are both walking out onto the mat.
- Check that the time of the contest on the pools or knockout sheet is correct for that particular category.
- If the pool sheet is one for a varied number of players, it is a useful idea to mark the order of contests down the side of the sheet, in order to avoid getting them in the wrong order or filling in results in the wrong places. This can happen when you are running pools of 3 or 4 competitors.
- It is important to note that ALL contests requiring the judges decision (Technical Restrictions or older masters) are recorded as 1 (one) point superiority.
- Occasionally you may have different categories on your mat which have different rules (eg some with strangles and armlocks and some not, or some with Technical Restrictions and some not. In such cases, make sure the Referees are made aware of this fact before the category begins. Tournament Directors try to avoid having contests with different rules on the mat at the same time, but there are often changeovers between one category and the next. Remember also that the contest time may change.
- When entering the final places at the end of the Pool, WRITE THE POSITION IN LETTERS rather than in numerals.

DAN GRADE PROMOTION POINTS

The requirements for a Point Scoring event are listed earlier in this document.

Checking Licences at Registration

It is very important at point scoring events that players' grades are checked at registration.

If the player holds an AJA, BJC or overseas 1st Kyu or Dan grade then they cannot score points or have points scored against them and should be noted as not holding a BJA grade.

If the player holds a BJA Technical Dan Grade, then their recorded grade for the competition should be 1st Kyu or their highest competitive Dan grade. For example, a player with a competitive 2nd Dan but technical 3rd Dan should be recorded as 2nd Dan.

If a player holds 6th Dan or above, this can be recorded as 6th Dan or above provided their 5th Dan is competitive.

When checking a licence, look at the stamp in the licence.

- NGR means a competitive grade
- TECH means a technical grade
- NCP means a non-competitive promotion (this system ceased around 2004 so there will be very few of these around any longer).

A player who has completed their points (or defeated the line-up at a grading) but not yet completed their technical skills assessment has not yet achieved the grade and must be entered as their previous grade.

A player who has completed all requirements and sent their licence to Head Office for ratification of grade but has not yet received it back must compete at their old grade. However, if their new grade is recorded on the BJA database, they can be entered as their new grade.

Note: if the player's licence is at Head Office for ratification, they may produce evidence of membership from the Senior Examiner who graded them. This is acceptable. If they cannot produce this or a photocopy of their BJA membership card, their membership must be checked using the BJA database.

Point Scoring

Only a win by ippon (including waza-ari awasete ippon) is valid for gaining points for promotion purposes. Wins by waza-ari, penalties, hantei (in senior masters), kiken-gachi or fusen-gachi are NOT valid for points for promotion purposes.

Players may only gain promotion points from other players of equivalent or higher competition grade:

- 1st Kyu may only gain points from a player graded 1st Kyu or higher etc,
- 1st Dan may only gain points from a player graded 1st Dan or higher etc,
- 2nd Dan may only gain points from a player graded 2nd Dan or higher etc.

Players may only gain points from other players if holding a current BJA, NIJF, SJF or WJA licence. A player cannot collect points if competing on an AJA or BJC licence. (There is an exception here for masters competing at international masters events.)

If a player withdraws injured during a competition or fails to appear for a contest, or is disqualified against the spirit of judo, all promotion points scored by them or against them up to that point still count. (In extreme cases against spirit of judo, the Tournament Director could withhold points scored by the player, pending investigation and decision by Complaints and Conduct and Promotions Commissions.)

NOTES

DAN GRADE PROMOTION POINTS *Continued*

There are two rules on Point Scoring which some people are not aware of, as follows:

1. A player can only score a MAXIMUM of 20 points on one day against the same opponent. This includes cases where they meet the same player in several categories, eg their own weight category and an open category.
2. Only categories where full contest rules are in use qualify for point scoring. The one case where this might not happen is if two players holding 1st Kyu (or possibly 1st Dan) meet in the under 16 section of a point scoring event. As strangles and armlocks are not in use in such categories, points cannot be scored. NOTE: this does not apply to restricted rules used in Adaptive Judo events.

Recording Points

Points will be identified on the pool, knockout or other sheets when they are returned to control and entered onto a summary point scoring sheet which is returned to Head Office after the event. They will also be recorded on the player's points card, which the player will hand in during the competition and collect once it has been completed.

It is possible that the summary point scoring sheet may be filled in by a Senior Recorder (SR) under training. However, they must be checked by a Competition Controller (CC) or Provisional Competition Controller (PCC) authorised by the Tournament Director. Only a PCC or CC can sign a points card.

Any uncollected points cards left behind at the end of the day should be returned to Head Office along with the other post-event returns.

AND FINALLY

A FINAL FEW WORDS FOR EVERYBODY

At the end of the day, we are all there to support the players. Good competitions are ones which cater best for the players and good officials are the ones who will go the extra mile for the players and show patience and understanding towards them.

Remember that players (and coaches!) may be nervous and pre-occupied before a contest or might be firmly focused on the contest they are about to compete in.

Remember also that coaches, referees and medical staff all have their own jobs to do at an event. Try to assist them where you can.

At the same time, players and coaches should remember that technical officials are volunteers and also have a job to do.

Mutual respect should be the cornerstone of all people involved with a judo event. Both respect and the benefit gained from working together (Seiryoku Zenyo and Jita Kyoei) are key concepts in the ethos of judo.

When planning and running a competition, remember that the players and coaches are your CUSTOMERS. Give them a good event and they will come back next year. The intention should be that every person who walks out of the door at the end of the day has had a good experience (even if they lost their contests!) and wants more such events.

Tournament organisers, players and coaches should also bear in mind that the same is true of the officials. Without them, we have no competitions!

As with all volunteering, there is great satisfaction to be had when watching people benefit from the work you are doing, whether it be watching a young child growing in confidence by their participation, an adaptive player being enabled to participate and achieve, a young adult (or an old one!) getting the last points for their black belt or a 70 year-old master still getting stuck in and achieving great things.

As a volunteer, YOU have helped make that happen. Be proud of that.

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